



**REDTIGER  
PHASE ONE**

**GAME RULES**

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## General Game Rules

### Game Setting Options

- To access game settings, click the spanner icon in the game panel.
- Quick spin. Turns the Quick spin option on or off (not available in all operators).
- Intro screen. Turns the intro screen on or off.
- Spacebar to spin. Turns the spacebar function on or off.
- Game history. Click to view your latest game history (not available when PLAYING FOR FUN).

### Advanced Auto play Options

- To set advanced autoplay options click AUTOPLAY, and then click Advanced settings.
- On any win. Stops Autoplay when you win in a round.
- If Free Spins is won. Stops Autoplay if Free Spins is won.
- If single win exceeds. Stops Autoplay when the amount you win exceeds or equals the amount you specify.
- If cash increases by. Stops Autoplay if cash increases by the amount you specify.
- If cash decreases by. Stops Autoplay if cash decreases by the amount you specify.
- Click Reset to clear all selected Stop Autoplay options.
- Note: When changing Autoplay settings during a game round or Free Spins, all settings will take effect once the game round or feature is completed.
- Note: If you are disconnected while playing, all Autoplay settings will return to default when you reload the game.
- Note: Some autoplay options are mandatory for some jurisdictions.

### Additional Information

- The following game features and settings may be subject to the terms and conditions of the gaming site. For more information on the following, refer to the gaming website:
- The procedures used to manage unfinished game rounds.
- The time after which inactive game sessions automatically end.
- In the event of malfunction of the gaming hardware/software, all affected game bets and payouts are rendered void and all affected bets refunded.

## Red Tiger Games

### 10,001 Nights

#### SPECIAL SYMBOLS AND FEATURES

##### FEATURE LAMPS

Oil Lamp symbols may appear on any spin until all features are unlocked. Collect Oil Lamp symbols to progressively fill the Feature Lamps until each successive feature is unlocked.

Once a feature is unlocked it will be triggered on the next spin at the same stake and may continue to trigger randomly on any future spins at that stake. More than one feature may trigger in the same spin if there is more than one feature unlocked.

Feature Lamp requirements:

- First Stage - 6 Oil Lamps required. Unlocks Imperial Spin feature.
- Second Stage - 7 Oil Lamps required - 13 in total. Unlocks Random Wilds feature.
- Third Stage - 8 Oil Lamps required - 21 in total. Unlocks Multi-Pick feature.
- Fourth Stage - 9 Oil Lamps required - 30 in total. Unlocks Mega Wilds feature.

When an Oil Lamp lands, it fills a Feature Lamp and then disappears from the reels, resulting in a fewer Oil Lamps available to land on subsequent spins.

##### IMPERIAL SPIN

All low-paying symbols are removed from the reels leaving only high-paying symbols available to land during the spin.

##### RANDOM WILDS

A random number of Wild symbols land on the reels.

##### MULTI-PICK

Three cards are presented to choose from, each representing a different win Multiplier. The Multiplier chosen is applied to the next win that occurs.

If a Multiplier is active before you enter Destiny Spins, the Multiplier will be applied to the first win that occurs. If a Multiplier is active at the end of Destiny Spins, it will be applied to the next win that occurs after the bonus round has finished.

##### MEGA WILDS

One or more 1x4 Mega Wild Symbols appear on the screen.

### DESTINY SPINS

The Free Spins bonus is triggered when at least three Destiny Spins symbols land on the reels. Three symbols trigger 8 bonus spins, four symbols trigger 10 bonus spins and the maximum five symbols trigger 12 bonus spins.

Destiny Spins symbols may also land during Free Spins for a re-trigger. If this happens then three symbols trigger 6 additional bonus spins, four symbols trigger 7 additional bonus spins and the maximum five symbols trigger an additional 8 bonus spins.

### HOW TO PLAY 10,001 NIGHTS

#### GAME PROGRESS

Any progress features in the game, including symbols locked onto the reels which affect subsequent spins, are saved for your game at the stake level you are playing at.

You can have different progress levels at different stakes on the same game and move between them by changing the stake.

If you are awarded free spins from a promotional campaign any progress in the main game including any locked symbols, will be saved and be available to continue playing at the same stake once the free spins have been completed.

Please note that this stateful game saves its state forever.

#### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

#### Spin the Reels

Click the Spin button to spin the reels.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

#### Auto play

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

#### More Auto play settings

Select the loss limit: The Auto play will stop at the last spin before the loss limit is reached. The Auto play loss limit should be higher than your total stake.

Expand the AUTO PLAY dialog by choosing MORE AUTO PLAY SETTINGS. Here you can select additional criteria for the AUTO PLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

### Gamble Wheel

After a spin which results in a win of more than 1.00 ZAR, the "Gamble" button is activated, and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 95.73% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances.

Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over, and the player returns to the instant game.

The player doesn't have to collect the winnings manually. They are auto collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the instant game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the instant game. The Gamble feature is disabled during auto-play.

The prize value from one pay line is equal to the total stake divided by the number of pay lines, multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Total stake is 2. Total pay lines are 20. Symbol Multiplier for length of 5 is 300. The win for 1 pay line with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .

The prize value from one pay line in a Multiline game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Stake is 2. Symbol Multiplier for length of 5 is 20. The win for 1 pay line with this symbol and length would be calculated as such:  $2 * 20 = 40$ .

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win Multiplier = 2. Win =  $2 \times 2 = 4$ .

Any Scatter Symbol wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single Red Tiger game to be played at any one time.

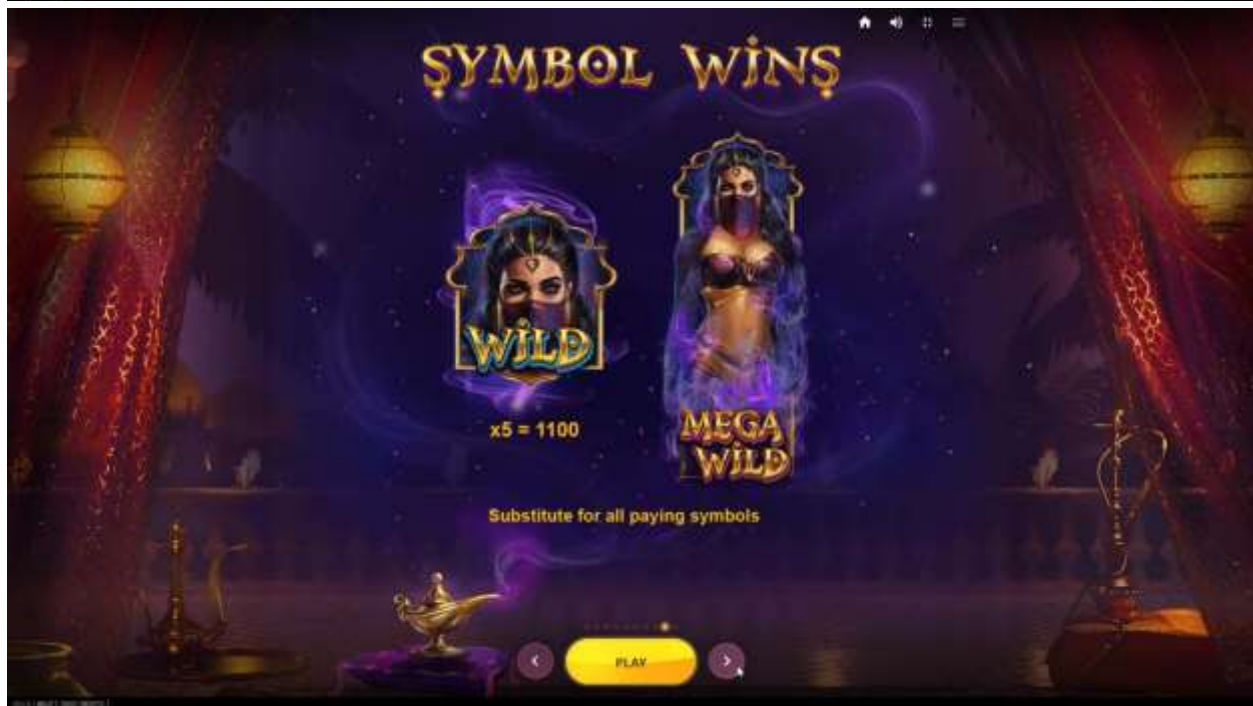
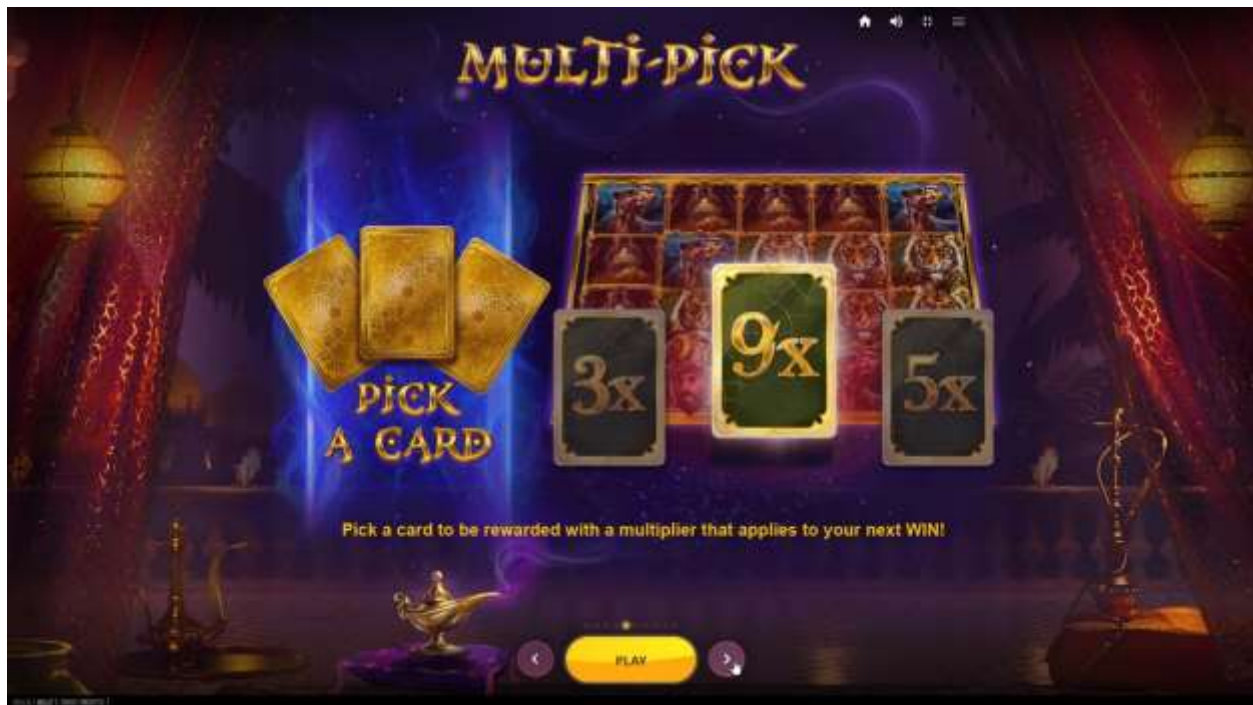
Therefore, a game may not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

## Return to Player

R 2m Max Payout	R 5m Max Payout	R 10m Max Payout
<ul style="list-style-type: none"> <li>RTP <math>\approx</math> 95.73%</li> <li>Multiplier x10347.6.</li> <li>Minimum stake R0.50</li> <li>Maximum stake R200</li> <li>Maximum win for any game including feature wins is R2,069,520</li> </ul>	<ul style="list-style-type: none"> <li>RTP <math>\approx</math> 95.73%</li> <li>Multiplier x10347.6.</li> <li>Minimum stake R0.50</li> <li>Maximum stake R500</li> <li>Maximum win for any game including feature wins is R5,173,800</li> </ul>	<ul style="list-style-type: none"> <li>RTP <math>\approx</math> 95.73%</li> <li>Multiplier x10347.6.</li> <li>Minimum stake R0.50</li> <li>Maximum stake R1000</li> <li>Maximum win for any game including feature wins is R5,173,800</li> </ul>

## Paytable

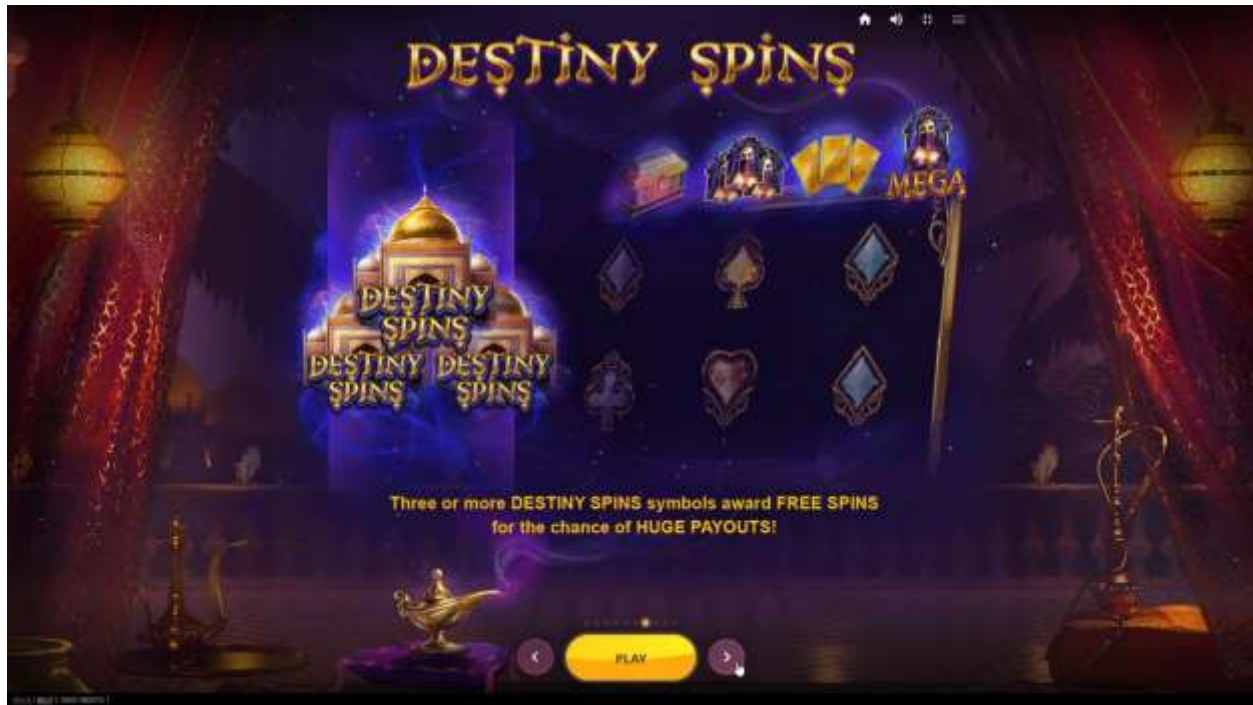












## 777 Strike

### SPECIAL SYMBOLS AND FEATURES

#### 7th Heaven

3 Free Spins symbols on the 1st, 3rd and 5th reel trigger 7 Free Spins! On every 7th spin, there is a chance of a Free Spins retrigger for a total of up to 21 Free Spins! When RETRIGGERED the Free Spins mode UPGRADES for the chance of even BIGGER WINS!

#### Free Spins

In the base game, 3 Free Spins symbols on the 1st, 3rd and 5th reels trigger 7 Free Spins with a chance of WILDS! On the 7th spin there is a chance of a WIN SPINS RETRIGGER!

#### Win Spins

On the last spin of Free Spins, 3 Win Spins symbols on the 1st, 3rd and 5th reels trigger 7 Win Spins with a chance of WILDS! EVERY SPIN is a GUARANTEED WIN! On the 7th spin there is a chance of a WILD SPINS RETRIGGER!

#### Wild Spins

On the last spin of Win Spins, 3 Wild Spins symbols on the 1st, 3rd and 5th reels trigger 7 Wild Spins with a chance of WILDS! EVERY SPIN is a GUARANTEED WIN and WILDS LOCK for the duration of the bonus!

#### About the Pay tables

Please note that the pay table above the reels represents the Multiplier paid for hitting a single pay line (eg 77x stake for five sevens), while the pay table in our PAYS explainer pages titled SYMBOL WINS represents the total Multiplier paid when applied to every single possible pay line (eg 770x stake for five sevens on all ten pay lines). For more information about how to calculate the prize value from the SYMBOL WINS pay table, please see below.

### HOW TO PLAY 777 STRIKE

#### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

#### Spin the Reels

Click the Spin button to spin the reels.



Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

### Auto play

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

### More Auto play settings

Select the loss limit: The Auto play will stop at the last spin before the loss limit is reached. The Auto play loss limit should be higher than your total stake.

Expand the AUTO PLAY dialog by choosing MORE AUTO PLAY SETTINGS. Here you can select additional criteria for the AUTO PLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

### Gamble Wheel

After a spin which results in a win of more than 1.00 ZAR, the "Gamble" button is activated, and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 95.80% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over, and the player returns to the instant game.

The player doesn't have to collect the winnings manually. They are auto collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the instant game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the instant game. The Gamble feature is disabled during auto-play.

The prize value from one pay line is equal to the total stake divided by the number of pay lines, multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Total stake is 2. Total pay lines are 20. Symbol Multiplier for length of 5 is 300. The win for 1 pay line with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .

The prize value from one pay line in a Multiline game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Stake is 2. Symbol Multiplier for length of 5 is 20. The win for 1 pay line with this symbol and length would be calculated as such:  $2 * 20 = 40$ .

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win Multiplier = 2. Win =  $2 \times 2 = 4$ .

Any Scatter Symbol wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single Red Tiger game to be played at any one time. Therefore, a game may not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

#### Return to Player

R 2m Max Payout	R 5m Max Payout	R 10m Max Payout
<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.80%</li><li>• Multiplier x2830.3</li><li>• Minimum stake R0.50</li><li>• Maximum stake R300</li><li>• Maximum win for any game including feature wins is R849,090</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.80%</li><li>• Multiplier x2830.3</li><li>• Minimum stake R0.50</li><li>• Maximum stake R500</li><li>• Maximum win for any game including feature wins is R1,415,150</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.80%</li><li>• Multiplier x2830.3</li><li>• Minimum stake R0.50</li><li>• Maximum stake R1000</li><li>• Maximum win for any game including feature wins is R2,830,300</li></ul>

Paytable

# 7 Win Spins



x5 = 770



Substitutes for all paying symbols!

7 Free Spins with a chance of WILDS!  
EVERY SPIN is a GUARANTEED WIN!  
On the 7th spin there is a chance of a  
WILD SPINS RETRIGGER!

# 7 Free Spins



x5 = 770



Substitutes for all paying symbols!

7 Free Spins with a chance of WILDS!  
On the 7th spin there is a chance of  
a WIN SPINS RETRIGGER!

# 7 Wild Spins



x5 = 770



7 Free Spins with a chance of WILDS!  
EVERY SPIN is a GUARANTEED WIN and  
WILDS LOCK for the duration of the bonus!

Substitutes for all paying symbols!

PLAY

# Win Lines












All symbols pay from left to right on adjacent reels  
starting from the leftmost reel.

PLAY





## Cash Volt

### SPECIAL SYMBOLS AND FEATURES

#### CASH VOLT

Six or more Cash Volt symbols will trigger an Instant Win stake Multiplier prize. The wins are paid as follows:

6x Cash Volt symbols - 5x win

7x Cash Volt symbols - 15x win

8x Cash Volt symbols - 25x win

9x Cash Volt symbols - 50x win

10x Cash Volt symbols - 100x win

11x Cash Volt symbols - 250x win

12x Cash Volt symbols - 500x win

13x Cash Volt symbols - 750x win

14x Cash Volt symbols - 1,000x win

15x Cash Volt symbols - 2,500x win

#### SUPER CASH VOLT

The Cash Volt tiles have Super Symbol variations. The Super Symbols have 2x2 and 3x3 variations. Each part of the Super Symbol that lands on the screen will be counted as individual tiles in the case that they would contribute to instant win combinations.

### HOW TO PLAY CASH VOLT

#### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

#### Spin the Reels

Click the Spin button to spin the reels.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

#### Auto play

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

#### More Auto play settings

Select the loss limit: The Auto play will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your total stake.

Expand the AUTO PLAY dialog by choosing MORE AUTO PLAY SETTINGS. Here you can select additional criteria for the AUTO PLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

#### Gamble Wheel

After a spin which results in a win of more than 1.00 ZAR, the "Gamble" button is activated, and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 95.71% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over, and the player returns to the instant game.

The player doesn't have to collect the winnings manually. They are auto collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the instant game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the instant game. The Gamble feature is disabled during auto-play.

The prize value from one pay line is equal to the total stake divided by the number of pay lines, multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Total stake is 2. Total pay lines are 20. Symbol Multiplier for length of 5 is 300. The win for 1 pay line with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .

The prize value from one pay line in a Multiline game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Stake is 2. Symbol Multiplier for length of 5 is 20. The win for 1 pay line with this symbol and length would be calculated as such:  $2 * 20 = 40$ .

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win Multiplier = 2. Win =  $2 \times 2 = 4$ .

Any Scatter Symbol wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single Red Tiger game to be played at any one time. Therefore, a game may not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

#### Return to Player

R 2m Max Payout	R 5m Max Payout	R 10m Max Payout
<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.71%</li><li>• Multiplier x2500</li><li>• Minimum stake R0.50</li><li>• Maximum stake R300</li><li>• Maximum win for any game including feature wins is R750,000</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.71%</li><li>• Multiplier x2500</li><li>• Minimum stake R0.50</li><li>• Maximum stake R500</li><li>• Maximum win for any game including feature wins is R1,250,000</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.71%</li><li>• Multiplier x2500</li><li>• Minimum stake R0.50</li><li>• Maximum stake R1000</li><li>• Maximum win for any game including feature wins is R2,500,000</li></ul>

# Paytable









## Clash of the Beasts

### TIGER SPINS

Tiger symbols may appear on reels 1, 2 and 3. 2 tiger symbols award 10 Tiger Spins and 3 award 15 Tiger Spins! During Tiger Spins the tiger may SWAP symbols for a GUARANTEED WIN!

### DRAGON SPINS

Dragon symbols may appear on reels 4, 5 and 6. 2 award 10 Dragon Spins and 3 award 15 Dragon Spins! During Dragon Spins the dragon may NUDGE the reels and rows for BIGGER WINS!

### CLASH SPINS

Clash Spins is triggered when both tiger and dragon symbols land in a single spin. 2 symbols award 10 Clash Spins with each additional symbol adding 5 bonus spins up to a maximum of 30 free spins! During Clash Spins ALL FEATURES may be triggered including RANDOM WILDS, unique to the bonus round!

### RANDOM WILDS

During Clash Spins, if the tiger and dragon appear together a random number of wilds are added to the reels for a GUARANTEED WIN! They substitute for all paying symbols.

### HOW TO PLAY CLASH OF THE BEASTS

#### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

#### Spin the Reels

Click the Spin button to spin the reels.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

#### Auto play

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

#### More Auto play settings



Select the loss limit: The Auto play will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your total stake.

Expand the AUTO PLAY dialog by choosing MORE AUTO PLAY SETTINGS. Here you can select additional criteria for the AUTO PLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

### Gamble Wheel

After a spin which results in a win of more than 1.00 ZAR, the "Gamble" button is activated, and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 95.74% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over, and the player returns to the instant game.

The player doesn't have to collect the winnings manually. They are auto collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the instant game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the instant game. The Gamble feature is disabled during auto-play.

The prize value from one pay line is equal to the total stake divided by the number of pay lines, multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Total stake is 2. Total pay lines are 20. Symbol Multiplier for length of 5 is 300. The win for 1 pay line with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .

The prize value from one pay line in a Multiline game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Stake is 2. Symbol Multiplier for length of 5 is 20. The win for 1 pay line with this symbol and length would be calculated as such:  $2 * 20 = 40$ .

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win Multiplier = 2. Win =  $2 \times 2 = 4$ .

Any Scatter Symbol wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single Red Tiger game to be played at any one time. Therefore, a game may not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

[Return to Player](#)

R 2m Max Payout	R 5m Max Payout	R 10m Max Payout
<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.74%</li><li>• Multiplier x1286.5</li><li>• Minimum Stake R0.50</li><li>• Maximum stake R300</li><li>• Maximum win for any game including feature wins is R385,950</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.74%</li><li>• Multiplier x1286.5</li><li>• Minimum Stake R0.50</li><li>• Maximum stake R500</li><li>• Maximum win for any game including feature wins is R643,250</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.74%</li><li>• Multiplier x1286.5</li><li>• Minimum Stake R0.50</li><li>• Maximum stake R1000</li><li>• Maximum win for any game including feature wins is R1,286,500</li></ul>

Paytable









## Crystal Mirror

### SPECIAL SYMBOLS AND FEATURES

#### MIRROR REELS

On every spin, the first and sixth reels will mirror each other to reveal the same symbols. This also applies to the second and fifth reels and the third and fourth reels.

#### SUPER WILD

1x4 WILD symbol that substitutes for all paying symbols.

#### NUDGE

When the reels stop with partly visible SUPER WILDS, they may be randomly nudged to reveal the full 1x4 symbol. During Free Spins, ALL partly visible Super Wild symbols will be nudged to reveal the full 1x4 symbol.

#### FREE SPINS

Triggered by either four Free Spins symbols to award 10 Free Spins or six Free Spins symbols to award 15 Free Spins. During Free Spins, Super Wild symbols that are fully visible on the reels will be locked for the duration of Free Spins. All partly visible Super Wilds will be nudged to reveal the full 1x4 symbol.

### HOW TO PLAY CRYSTAL MIRROR

#### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

#### Spin the Reels

Click the Spin button to spin the reels.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

#### Auto play

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

#### More Auto play settings

Select the loss limit: The Auto play will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your total stake.

Expand the AUTO PLAY dialog by choosing MORE AUTO PLAY SETTINGS. Here you can select additional criteria for the AUTO PLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

### Gamble Wheel

After a spin which results in a win of more than 1.00 ZAR, the "Gamble" button is activated, and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 95.77% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over, and the player returns to the instant game.

The player doesn't have to collect the winnings manually. They are auto collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the instant game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the instant game. The Gamble feature is disabled during auto-play.

The prize value from one pay line is equal to the total stake divided by the number of pay lines, multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Total stake is 2. Total pay lines are 20. Symbol Multiplier for length of 5 is 300. The win for 1 pay line with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .

The prize value from one pay line in a Multiline game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Stake is 2. Symbol Multiplier for length of 5 is 20. The win for 1 pay line with this symbol and length would be calculated as such:  $2 * 20 = 40$ .

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win Multiplier = 2. Win =  $2 \times 2 = 4$ .

Any Scatter Symbol wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single Red Tiger game to be played at any one time. Therefore, a game may not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

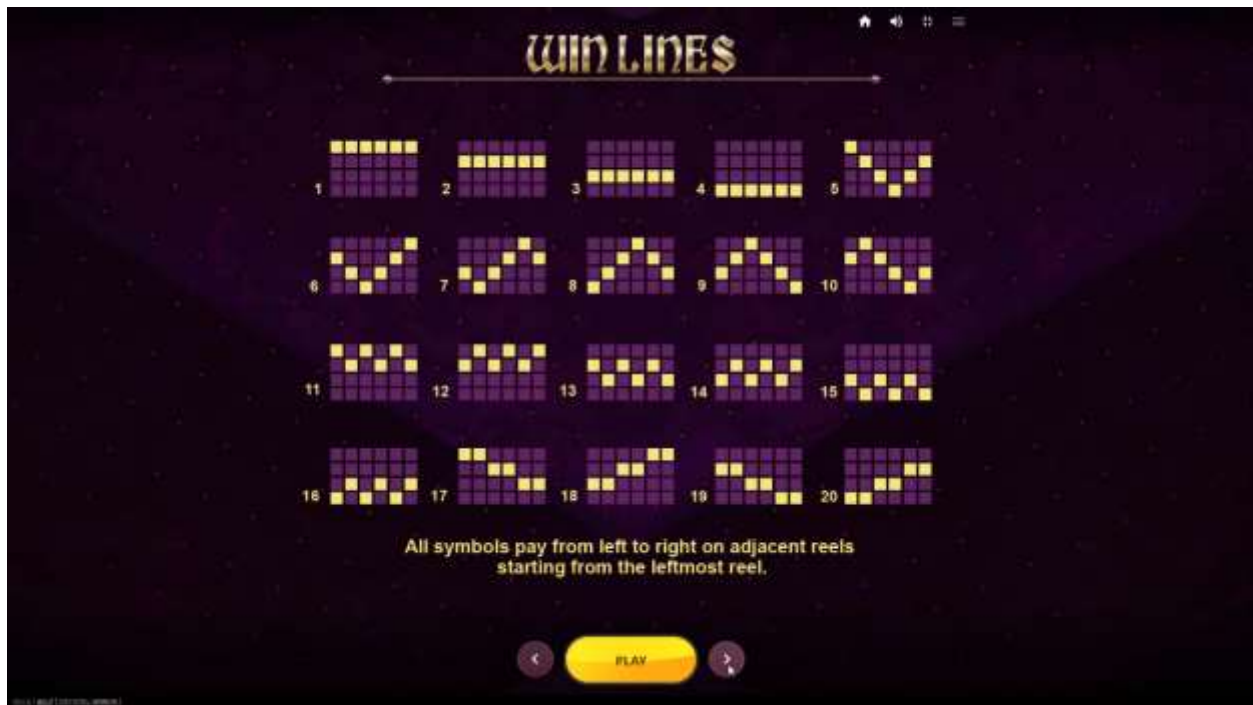
[Return to Player](#)

R 2m Max Payout	R 5m Max Payout	R 10m Max Payout
<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.77%</li><li>• Multiplier x5240.</li><li>• Minimum stake R0.50</li><li>• Maximum stake R300</li><li>• Maximum win for any game including feature wins is R1,572,000</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.77%</li><li>• Multiplier x5240.</li><li>• Minimum stake R0.50</li><li>• Maximum stake R500</li><li>• Maximum win for any game including feature wins is R2,620,000</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.77%</li><li>• Multiplier x5240.</li><li>• Minimum stake R0.50</li><li>• Maximum stake R1000</li><li>• Maximum win for any game including feature wins is R5,240,000</li></ul>



Paytable







## Diamond Blitz

### SPECIAL SYMBOLS AND FEATURES

#### Falling Wilds

Wild symbols substitute for all paying symbols. When a Wild symbol appears on the reels it locks and moves down 1 row after each spin. The Wild symbols disappear when they move one position below the bottom row.

#### Blitz Mode

When triggered, it awards 5 Blitz Spins. During Blitz Spins, the moving Wilds move to the bottom of the slot or the lowest free position. When they reach the lowest free position they lock for the duration of the mode and award one more Blitz Spin. When the mode ends, the diamonds continue their way downwards with one position per spin until they leave the slot.

### HOW TO PLAY DIAMOND BLITZ

#### GAME PROGRESS

Any progress features in the game, including symbols locked onto the reels which affect subsequent spins, are saved for your game at the stake level you are playing at.

You can have different progress levels at different stakes on the same game and move between them by changing the stake.

If you are awarded free spins from a promotional campaign any progress in the main game including any locked symbols, will be saved and be available to continue playing at the same stake once the free spins have been completed.

Please note that this stateful game saves its state forever.

#### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

#### Spin the Reels

Click the Spin button to spin the reels.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

## Auto play

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

## More Auto play settings

Select the loss limit: The Auto play will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your total stake.

Expand the AUTO PLAY dialog by choosing MORE AUTO PLAY SETTINGS. Here you can select additional criteria for the AUTO PLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

## Gamble Wheel

After a spin which results in a win of more than 1.00 ZAR, the "Gamble" button is activated, and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 95.75% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over, and the player returns to the instant game.

The player doesn't have to collect the winnings manually. They are auto collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the instant game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the instant game. The Gamble feature is disabled during auto-play.

The prize value from one pay line is equal to the total stake divided by the number of pay lines, multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Total stake is 2. Total pay lines are 20. Symbol Multiplier for length of 5 is 300. The win for 1 pay line with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .

The prize value from one pay line in a Multiline game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Stake is 2. Symbol Multiplier for length of 5 is 20. The win for 1 pay line with this symbol and length would be calculated as such:  $2 * 20 = 40$ .

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win Multiplier = 2. Win =  $2 \times 2 = 4$ .

Any Scatter Symbol wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single Red Tiger game to be played at any one time. Therefore, a game may not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

[Return to Player](#)

R 2m Max Payout	R 5m Max Payout	R 10m Max Payout
<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.75%</li><li>• Multiplier x560.</li><li>• Minimum stake R0.50</li><li>• Maximum stake R300</li><li>• Maximum win for any game including feature wins is R168,000</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.75%</li><li>• Multiplier x560.</li><li>• Minimum stake R0.50</li><li>• Maximum stake R500</li><li>• Maximum win for any game including feature wins is R280,000</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.75%</li><li>• Multiplier x560.</li><li>• Minimum stake R0.50</li><li>• Maximum stake R1000</li><li>• Maximum win for any game including feature wins is R560,000</li></ul>



Paytable

## WIN LINES

1	2	3	4	5
6	7	8	9	10
11	12	13	14	15
16	17	18	19	20

All symbols pay from left to right on adjacent reels starting from the leftmost reel.

## SYMBOL WINS

 <p>x5 = 800 x4 = 360 x3 = 90</p>	 <p>x5 = 560 x4 = 180 x3 = 70</p>	 <p>x5 = 260 x4 = 100 x3 = 36</p>	 <p>x5 = 190 x4 = 80 x3 = 28</p>	 <p>x5 = 160 x4 = 60 x3 = 24</p>
 <p>x5 = 84 x4 = 40 x3 = 14</p>	 <p>x5 = 70 x4 = 28 x3 = 10</p>	 <p>x5 = 54 x4 = 24 x3 = 10</p>	 <p>x5 = 46 x4 = 16 x3 = 6</p>	 <p>x5 = 26 x4 = 10 x3 = 6</p>

# BLITZ MODE



Blitz Mode awards 5 spins in which Wilds lock after reaching the bottom row or after connecting with an already locked Wild on the same reel.

# FALLING WILDS



Substitute for all paying symbols



Wild symbols that land on the reels will move down one row after each spin.



## Dragons Fire infinireels

### SPECIAL SYMBOLS AND FEATURES

#### INFINIREELS™

The size of the slot will begin as a 3x3 reel set. Each win will lock the current reels and one additional reel will be added to the right side of the locked reels on the next spin. If the new reel increases the win, that reel will also lock into place. If the new reel did not increase the win, all added reels will be removed and the reel set will revert back to 3x3.

#### FIRE EGG

One of the game's scatter symbols that reveals a Multiplier that applies to all wins. Only one egg may land per spin and new egg symbols will add to the current Multiplier amount if one is already active. When the reels reset to the initial size, the Multiplier will reset.

#### FIRE WILDS

Up to two reels will combust at random to add WILD symbols to them. After a win, FIRE WILDS can trigger only on the new reel.

#### DRAGON SPINS

Three DRAGON SPINS scatters on the initial three reels will award 8 DRAGON SPINS after which one symbol will be randomly selected. During DRAGON SPINS, in addition to the FIRE EGG, FIRE WILDS and +2 SPINS symbols, only the randomly selected symbol will land on the reels.

#### [+2] SPINS

A further +2 SPINS scatter symbol appearing in DRAGON SPINS only that will add two additional spins to the DRAGON SPINS bonus round.

#### HOW TO PLAY DRAGON'S FIRE: INFINIREELS™

#### GAME PROGRESS

Any progress features in the game, including symbols locked onto the reels which affect subsequent spins, are saved for your game at the stake level you are playing at.

You can have different progress levels at different stakes on the same game and move between them by changing the stake.

If you are awarded free spins from a promotional campaign any progress in the main game including any locked symbols, will be saved and be available to continue playing at the same stake once the free spins have been completed.

Please note that this stateful game saves its state forever.

### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

### Spin the Reels

Click the Spin button to spin the reels.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

### Auto play

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

### More Auto play settings

Select the loss limit: The Auto play will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your total stake.

Expand the AUTO PLAY dialog by choosing MORE AUTO PLAY SETTINGS. Here you can select additional criteria for the AUTO PLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

### Gamble Wheel

After a spin which results in a win of more than 1.00 ZAR, the "Gamble" button is activated, and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 95.72% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over, and the player returns to the instant game.

The player doesn't have to collect the winnings manually. They are auto collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the instant game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the instant game. The Gamble feature is disabled during auto-play.

The prize value from one pay line is equal to the total stake divided by the number of pay lines, multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Total stake is 2. Total pay lines are 20. Symbol Multiplier for length of 5 is 300. The win for 1 pay line with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .

The prize value from one pay line in a Multiline game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Stake is 2. Symbol Multiplier for length of 5 is 20. The win for 1 pay line with this symbol and length would be calculated as such:  $2 * 20 = 40$ .

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win Multiplier = 2. Win =  $2 * 2 = 4$ .

Any Scatter Symbol wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single Red Tiger game to be played at any one time. Therefore, a game may not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

For the best gaming experience, use of the latest version of software is recommended.

Malfunction voids all pays and plays.

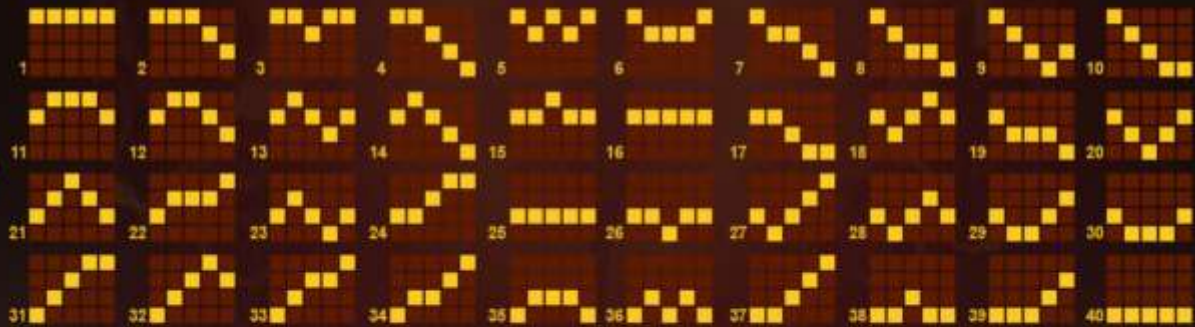
## Return to Player

R 2m Max Payout	R 5m Max Payout	R 10m Max Payout
<ul style="list-style-type: none"> <li>RTP <math>\approx</math> 95.72%</li> <li>Multiplier x10413.9</li> <li>Minimum stake R0.50</li> <li>Maximum stake R200</li> <li>Maximum win for any game including feature wins is R2,082,780</li> </ul>	<ul style="list-style-type: none"> <li>RTP <math>\approx</math> 95.72%</li> <li>Multiplier x10413.9</li> <li>Minimum stake R0.50</li> <li>Maximum stake R500</li> <li>Maximum win for any game including feature wins is R5,206,950</li> </ul>	<ul style="list-style-type: none"> <li>RTP <math>\approx</math> 95.72%</li> <li>Multiplier x10413.9</li> <li>Minimum stake R0.50</li> <li>Maximum stake R1000</li> <li>Maximum win for any game including feature wins is R10,413,900</li> </ul>

## Paytable

SYMBOL WINS			
			
x5 = 120 x4 = 48 x3 = 24	x5 = 100 x4 = 40 x3 = 20	x5 = 80 x4 = 32 x3 = 16	x5 = 60 x4 = 24 x3 = 12
			
x5 = 40 x4 = 20 x3 = 8	x5 = 32 x4 = 16 x3 = 8	x5 = 24 x4 = 12 x3 = 4	x5 = 16 x4 = 8 x3 = 4

## WIN LINES



All wins are paid when a symbol matches a payline pattern from the leftmost side of the reels.

## FIRE BLAST



The dragon breathes FIRE leaving WILD REELS or FREE SPINS for BIG WINS!









## Dragon's Fire Megaways

### SPECIAL SYMBOLS AND FEATURES

#### MEGAWAYS™

Each spin awards different ways to win combinations depending on the total number of symbols which land on the reels.

Landing a maximum 7 symbols on each of the 6 reels offers a potential 117,649 Mega Ways™ to win!

#### FIRE BLAST

The dragon may randomly breathe FIRE onto the reels. Up to 3 reels may be ignited.

The Fire Blast may reveal up to 4 WILD symbols on each of the 3 ignited reels or, if only 2 reels are ignited, the Fire Blast may reveal 2 Free Spins symbols for a chance to win the bonus round.

#### DRAGON'S EGG MULTIPLIER

The Dragon's Egg Multiplier is a WIN MULTIPLIER that applies to all wins in a spin.

The Dragon's Egg Multiplier is activated, following a win, and the Multiplier value increases with each subsequent consecutive win up to a possible 50x win Multiplier. After a non-winning spin (except during Free Spins), the feature resets. The Dragon's Egg Multiplier is always activated, during FREE SPINS. If the Multiplier in the base game is already active when a Free Spins round begins, the Multiplier value is carried over, into Free Spins where it will continue to build with each win regardless of any non-winning Free Spins. At the end of the bonus round, the active Multiplier is carried over, back into the base game, where it will continue to build with subsequent consecutive wins, until the next non-winning spin.

#### DRAGON'S EYE BOOST

On a winning spin, the Dragon's Eye Boost may randomly trigger and boost the current Dragon's Egg Multiplier by up to 10x.

#### FREE SPINS

Three FREE SPINS symbols anywhere on the reels trigger a random number of FREE SPINS. Pick a dragon symbol to determine how many Free Spins have been won. During FREE SPINS the Dragon's Egg Multiplier does not reset after a non-winning spin.

During Free Spins, symbols that form part of a winning way, after paying out, will burn up and be replaced by new falling symbols. Each winning respin will also increase the Dragon's Egg Multiplier.

The Dragon's Egg Multiplier does not reset during Free Spins. At the end of the bonus round, the active Multiplier is carried over, back into the base game, where it will continue to build with subsequent consecutive wins, until the next non-winning spin.

#### DRAGON'S KINDNESS

When two Free Spins symbols land in a spin, the dragon may randomly breathe fire into the reels to add one more Free Spins symbol and trigger the bonus round. This cannot happen during Free Spins.

#### HOW TO PLAY DRAGON'S FIRE MEGAWAYS™

##### GAME PROGRESS

Any progress features in the game, including symbols locked onto the reels which affect subsequent spins, are saved for your game at the stake level you are playing at.

You can have different progress levels at different stakes on the same game and move between them by changing the stake.

If you are awarded free spins from a promotional campaign any progress in the main game including any locked symbols, will be saved and be available to continue playing at the same stake once the free spins have been completed.

Please note that this stateful game saves its state forever.

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The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

##### Spin the Reels

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##### Auto play

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

##### More Auto play settings

Select the loss limit: The Auto play will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your total stake.

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The player doesn't have to collect the winnings manually. They are auto collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the instant game.

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Example: Total stake is 2. Total pay lines are 20. Symbol Multiplier for length of 5 is 300. The win for 1 pay line with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .

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The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win Multiplier = 2. Win =  $2 \times 2 = 4$ .

Any Scatter Symbol wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single Red Tiger game to be played at any one time. Therefore, a game may not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

[Return to Player](#)

R 2m Max Payout	R 5m Max Payout	R 10m Max Payout
<ul style="list-style-type: none"> <li>RTP <math>\approx</math> 95.72%</li> <li>Multiplier x10470.3</li> <li>Minimum stake R0.50</li> <li>Maximum stake R200</li> <li>Maximum win for any game including feature wins is R2,094,060</li> </ul>	<ul style="list-style-type: none"> <li>RTP <math>\approx</math> 95.72%</li> <li>Multiplier x10470.3</li> <li>Minimum stake R0.50</li> <li>Maximum stake R500</li> <li>Maximum win for any game including feature wins is R5,235,150</li> </ul>	<ul style="list-style-type: none"> <li>RTP <math>\approx</math> 95.72%</li> <li>Multiplier x10470.3</li> <li>Minimum stake R0.50</li> <li>Maximum stake R1000</li> <li>Maximum win for any game including feature wins is R10,470,300</li> </ul>

Paytable





## SYMBOL WINS



x6 = 5  
x5 = 2  
x4 = 1  
x3 = 0.5



x6 = 2.5  
x5 = 1.2  
x4 = 0.6  
x3 = 0.4



x6 = 1.8  
x5 = 0.9  
x4 = 0.5  
x3 = 0.3



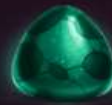
x6 = 1.6  
x5 = 0.8  
x4 = 0.5  
x3 = 0.3



x6 = 1  
x5 = 0.5  
x4 = 0.3  
x3 = 0.2



x6 = 0.8  
x5 = 0.5  
x4 = 0.3  
x3 = 0.2



x6 = 0.5  
x5 = 0.3  
x4 = 0.2  
x3 = 0.1



x6 = 0.5  
x5 = 0.3  
x4 = 0.2  
x3 = 0.1

## FREE SPINS



Triggered by three  
Free Spins symbols  
anywhere on the reels!





## SYMBOL WINS

**WILD**

Substitutes for  
all paying symbols.



x6 = 50  
x5 = 20  
x4 = 10  
x3 = 5  
x2 = 1

## WINNING MEGAWAYS™



Wins are awarded when matching symbols, as shown on the  
SYMBOL WINS table and regardless of size, land from left to right,  
where the first symbol(s) is on the leftmost reel.

## DRAGON'S EYE BOOST



The eye of the dragon boosts the Dragon's Egg Multiplier by up to 10x in a single round!

## UP TO 117,649 WINNING MEGAWAYS™



Up to 7 symbols may land on each of the 6 reels, giving a maximum potential 117,649 MegaWays™ to win!





## Dragon's Luck Deluxe

### SPECIAL SYMBOLS AND FEATURES

#### DRAGON COIN

The coins flip to reveal secret symbols. All Dragon Coins in any single spin flip to reveal identical symbols.

#### DRAGON'S HELP

When the dragons on either side of the reels awake, they flip the coins again for better symbols.

#### MEGA DRAGON

The Mega Dragon fills 3x3 symbols on the reels for a guaranteed win!

#### FREE SPINS

Each FREE SPINS symbol revealed by the DRAGON COINS award one FREE SPIN. The FREE SPINS bonus gets more generous the longer it lasts!

Each revealed FREE SPINS symbol during FREE SPINS awards one BONUS SPIN.

### HOW TO PLAY DRAGON'S LUCK DELUXE

#### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

#### Spin the Reels

Click the Spin button to spin the reels.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

#### Auto play

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

#### More Auto play settings

Select the loss limit: The Auto play will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your total stake.

Expand the AUTO PLAY dialog by choosing MORE AUTO PLAY SETTINGS. Here you can select additional criteria for the AUTO PLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

## Gamble Wheel

After a spin which results in a win of more than 1.00 ZAR, the "Gamble" button is activated, and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 95.77% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over, and the player returns to the instant game.

The player doesn't have to collect the winnings manually. They are auto collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the instant game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the instant game. The Gamble feature is disabled during auto-play.

The prize value from one pay line is equal to the total stake divided by the number of pay lines, multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Total stake is 2. Total pay lines are 20. Symbol Multiplier for length of 5 is 300. The win for 1 pay line with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .

The prize value from one pay line in a Multiline game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Stake is 2. Symbol Multiplier for length of 5 is 20. The win for 1 pay line with this symbol and length would be calculated as such:  $2 * 20 = 40$ .

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple ways or clusters, the total win values are summed.



Example: Total stake = 2. Symbol win Multiplier = 2. Win =  $2 \times 2 = 4$ .

Any Scatter Symbol wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single Red Tiger game to be played at any one time. Therefore, a game may not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

#### Return to Player

R 2m Max Payout	R 5m Max Payout	R 10m Max Payout
<ul style="list-style-type: none"> <li>RTP <math>\approx 95.77\%</math></li> <li>Multiplier x3999</li> <li>Minimum stake R0.50</li> <li>Maximum stake R300</li> <li>Maximum win for any game including feature wins is R1,199,700</li> </ul>	<ul style="list-style-type: none"> <li>RTP <math>\approx 95.77\%</math></li> <li>Multiplier x3999</li> <li>Minimum stake R0.50</li> <li>Maximum stake R500</li> <li>Maximum win for any game including feature wins is R1,999,500</li> </ul>	<ul style="list-style-type: none"> <li>RTP <math>\approx 95.77\%</math></li> <li>Multiplier x3999</li> <li>Minimum stake R0.50</li> <li>Maximum stake R1000</li> <li>Maximum win for any game including feature wins is R3,999,000</li> </ul>

#### Paytable



## FREE SPINS



Each symbol awards  
one FREE SPIN



Dragon Coins can reveal FREE SPINS symbols  
to trigger the FREE SPINS bonus!

## SYMBOL WINS



x5 = 1380  
x4 = 300  
x3 = 200



x5 = 400  
x4 = 200  
x3 = 50



x5 = 300  
x4 = 150  
x3 = 50



x5 = 250  
x4 = 100  
x3 = 40



x5 = 200  
x4 = 40  
x3 = 20



x5 = 200  
x4 = 40  
x3 = 20



x5 = 100  
x4 = 20  
x3 = 10



x5 = 100  
x4 = 20  
x3 = 10



x5 = 100  
x4 = 20  
x3 = 10

## SPECIAL FEATURES



3x3 MEGA DRAGON



Land the Mega Dragon for guaranteed wins!

## Dragon's Luck Power Reels

### SPECIAL SYMBOLS AND FEATURES

#### Dragon Coins

The coins spin to reveal a mystery symbol beneath. All Dragon Coins in any single spin reveal identical symbols for more chances to win.

#### Dragon's Help

When the dragons on either side of the reels awake, they spin the coins again for bigger wins.

#### Mega Coins

The Mega Coins fill 3x3, 4x4, 5x5 6x6 or 10x6 symbols on the reels for guaranteed wins! Multiple Mega Coins can land on the reels. Mega Coins turn into multiple Dragon Coins.

### MEGA FORTUNE

Win 3888x your stake with reels full of 138 symbols!

#### Multiple Pay lines

The Multiple Pay lines feature allows multiple symbols to form payouts in a single winline when enough are on adjacent positions.

### HOW TO PLAY DRAGON'S LUCK POWER REELS

#### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

#### Spin the Reels

Click the Spin button to spin the reels.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

#### Auto play

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

## More Auto play settings

Select the loss limit: The Auto play will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your total stake.

Expand the AUTO PLAY dialog by choosing MORE AUTO PLAY SETTINGS. Here you can select additional criteria for the AUTO PLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

## Gamble Wheel

After a spin which results in a win of more than 1.00 ZAR, the "Gamble" button is activated, and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 95.11% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over, and the player returns to the instant game.

The player doesn't have to collect the winnings manually. They are auto collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the instant game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the instant game. The Gamble feature is disabled during auto-play.

The prize value from one pay line is equal to the total stake divided by the number of pay lines, multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Total stake is 2. Total pay lines are 20. Symbol Multiplier for length of 5 is 300. The win for 1 pay line with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .

The prize value from one pay line in a Multiline game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Stake is 2. Symbol Multiplier for length of 5 is 20. The win for 1 pay line with this symbol and length would be calculated as such:  $2 * 20 = 40$ .



The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win Multiplier = 2. Win =  $2 \times 2 = 4$ .

Any Scatter Symbol wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single Red Tiger game to be played at any one time. Therefore, a game may not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

For the best gaming experience, use of the latest version of software is recommended.

Malfunction voids all pays and plays.

#### Return to Player

R 2m Max Payout	R 5m Max Payout	R 10m Max Payout
<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.11%</li><li>• Multiplier x3888</li><li>• Minimum stake R0.50</li><li>• Maximum stake R300</li><li>• Maximum win for any game including feature wins is R1,166,400</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.11%</li><li>• Multiplier x3888</li><li>• Minimum stake R0.50</li><li>• Maximum stake R500</li><li>• Maximum win for any game including feature wins is R1,944,000</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.11%</li><li>• Multiplier x3888</li><li>• Minimum stake R0.50</li><li>• Maximum stake R1000</li><li>• Maximum win for any game including feature wins is R3,888,000</li></ul>

Paytable





### SYMBOL WINS

					
	10x = 6656	10x = 6656	10x = 6656	10x = 6656	10x = 6656
	9x = 3328	9x = 3328	9x = 3328	9x = 3328	9x = 3328
	8x = 1664	8x = 1664	8x = 1664	8x = 1664	8x = 1664
	7x = 832	7x = 832	7x = 832	7x = 832	7x = 832
	6x = 416	6x = 416	6x = 416	6x = 416	6x = 416
	5x = 208	5x = 208	5x = 208	5x = 208	5x = 208
	4x = 104	4x = 104	4x = 104	4x = 104	4x = 104
	3x = 52	3x = 52	3x = 52	3x = 52	3x = 52







## Dynamite Riches

### SPECIAL SYMBOLS AND FEATURES

#### DYNAMITE WILDS AND GAME PROGRESS

The game features are locked at the start of the game. To unlock them you have to land Dynamite Wild symbols which light the fuse. Dynamite Wilds may land on any reel. Each Dynamite Wild counts for 1 step of game progress.

The game progresses in four stages - one for each of the locked features. At the end of each stage a feature is unlocked, and a new round starts. When a feature is unlocked it is triggered in the next spin and triggers randomly in future spins. More than one feature may trigger in the same spin if there is more than one feature unlocked.

Progress breakdown:

- First Stage - 6 Dynamite Wilds required. Unlocks Remove Low-Paying Symbols feature.
- Second Stage - 7 Dynamite Wilds required - 13 in total. Unlocks Random Wilds feature.
- Third Stage - 8 Dynamite Wilds required - 21 in total. Unlocks Multiplier feature.
- Fourth Stage - 9 Dynamite Wilds required - 30 in total. Unlocks Mega Wilds feature.

When a Dynamite Wild lands, it lights the progress fuse and gets removed from the reels, resulting in a lower chance of landing Dynamite Wilds with each step. Once the fourth and final feature is unlocked, Dynamite Wilds will no longer land on the reels.

#### REMOVE LOW-PAYING SYMBOLS

When this feature triggers, all low-paying symbols are removed from the reels and only high-paying symbols land for this spin.

#### RANDOM WILDS

When this feature triggers, a random number of Wilds will land on the reels.

#### MULTIPLIER

When this feature triggers, it adds a Win Multiplier which is applied to the next win that occurs.



If a Multiplier is active before you enter Gold Spins, the Multiplier will be applied to the first win that occurs. If a Multiplier is active at the end of the Free Spins, it will be applied to the next win that occurs in the base game.

#### MEGA WILDS

When this feature triggers, it adds one or more Wild Super symbols of 2x2 to 3x3 size on the reels.

#### GOLD SPINS

Gold Spins symbols may land on any reel.

3 or more Gold Spins symbols anywhere on the reels trigger 8 bonus spins. Each additional Gold Spins symbol over, the minimum required awards 2 more bonus spins.

Gold Spins symbols may also land during Free Spins. 3 or more Gold Spins symbols anywhere on the reels during Free Spins trigger 4 additional bonus spins. Each additional Gold Spins symbol over, the 3 minimum required awards 1 more bonus spin.

#### HOW TO PLAY DYNAMITE RICHES

##### GAME PROGRESS

Any progress features in the game, including symbols locked onto the reels which affect subsequent spins, are saved for your game at the stake level you are playing at.

You can have different progress levels at different stakes on the same game and move between them by changing the stake.

If you are awarded free spins from a promotional campaign any progress in the main game including any locked symbols, will be saved and be available to continue playing at the same stake once the free spins have been completed.

Please note that this stateful game saves its state forever.

##### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

##### Spin the Reels

Click the Spin button to spin the reels.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

## Auto play

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

## More Auto play settings

Select the loss limit: The Auto play will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your total stake.

Expand the AUTO PLAY dialog by choosing MORE AUTO PLAY SETTINGS. Here you can select additional criteria for the AUTO PLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

## Gamble Wheel

After a spin which results in a win of more than 1.00 ZAR, the "Gamble" button is activated, and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 95.70% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over, and the player returns to the instant game.

The player doesn't have to collect the winnings manually. They are auto collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the instant game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the instant game. The Gamble feature is disabled during auto-play.

The prize value from one pay line is equal to the total stake divided by the number of pay lines, multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Total stake is 2. Total pay lines are 20. Symbol Multiplier for length of 5 is 300. The win for 1 pay line with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .

The prize value from one pay line in a Multiline game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Stake is 2. Symbol Multiplier for length of 5 is 20. The win for 1 pay line with this symbol and length would be calculated as such:  $2 * 20 = 40$ .

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win Multiplier = 2. Win =  $2 \times 2 = 4$ .

Any Scatter Symbol wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single Red Tiger game to be played at any one time. Therefore, a game may not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

For the best gaming experience, use of the latest version of software is recommended.

Malfunction voids all pays and plays.

#### Return to Player

R 2m Max Payout	R 5m Max Payout	R 10m Max Payout
<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.70%</li><li>• Multiplier x5341.4</li><li>• Minimum stake R0.50</li><li>• Maximum stake R300</li><li>• Maximum win for any game including feature wins is R1,602,420</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.70%</li><li>• Multiplier x5341.4</li><li>• Minimum stake R0.50</li><li>• Maximum stake R500</li><li>• Maximum win for any game including feature wins is R2,670,700</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.70%</li><li>• Multiplier x5341.4</li><li>• Minimum stake R0.50</li><li>• Maximum stake R1000</li><li>• Maximum win for any game including feature wins is R5,341,400</li></ul>

Paytable

## SYMBOL WINS

				
x5 = 300 x4 = 100 x3 = 40 x2 = 4	x5 = 200 x4 = 80 x3 = 32	x5 = 140 x4 = 60 x3 = 24	x5 = 100 x4 = 40 x3 = 18	x5 = 80 x4 = 30 x3 = 12

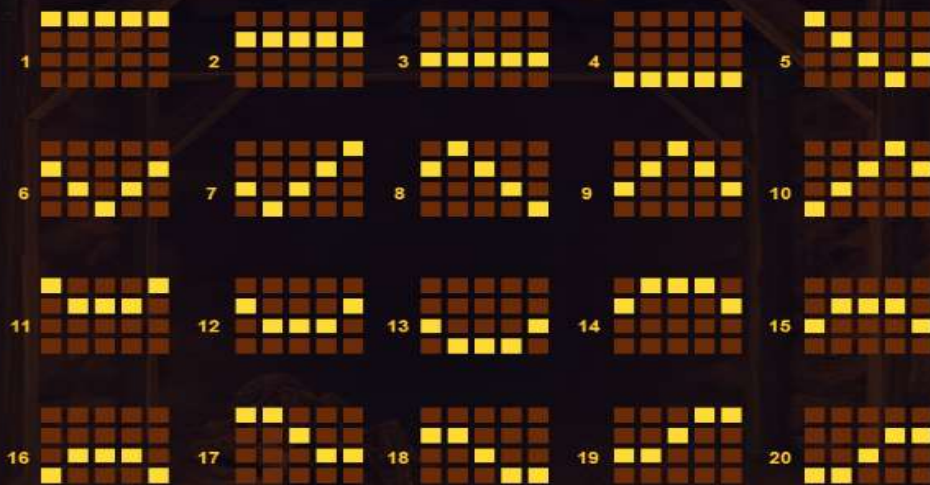
			
x5 = 36 x4 = 14 x3 = 6	x5 = 30 x4 = 12 x3 = 6	x5 = 24 x4 = 10 x3 = 4	x5 = 20 x4 = 10 x3 = 4

## SYMBOL WINS

		
<b>WILD</b>	<b>WILD</b>	<b>WILD</b>
	x5 = 300	x5 = 300

Substitute for all paying symbols.

# WIN LINES



All wins are paid when a symbol matches a payline pattern from the leftmost side of the reels.

# MEGA WILDS



Unleash 2x2 and 3x3 WILD Super Symbols for HUGE WINS!









# GOLD SPINS



Gold Spins symbols may land on any reel. Three or more Gold Spins symbols anywhere on the slot trigger the Gold Spins bonus round!

## Golden Cryptex

### SPECIAL SYMBOLS AND FEATURES

#### Second Chances

If 3 or 4 symbols from the Code land in the row indicated by the Golden Pointer, there is a chance of a respin of the reels missing the Code symbol. If the respin triggers with 3 Code symbols and a 4th symbol lands, there is a guaranteed second respin. In Golden Spins, respins are guaranteed both for 3 and 4 Code symbols.

#### Golden Pointer Bonus

In the regular game, if there are more Aces on the top or bottom row there is a chance that the Golden Pointer will move to that row and trigger a second chance.

#### Golden Spins

During the regular game, five Aces in the Golden Pointer row award 10 Golden Spins and upgrade the Cryptex Code.

#### Cryptex Cash

During Golden Spins, when the Cryptex Code is cracked, an Instant Prize and 3 Bonus Spins are awarded and the Code upgrades. When the highest-paying Code is reached it will remain for the duration of Golden Spins. The bonus spins and the payout of the highest-paying Code will not change, and it will be awarded each time the Code is cracked. Each Cryptex Cash pays the same amount as 5 symbols line of the given type.

### HOW TO PLAY GOLDEN CRYPTEX

#### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

#### Spin the Reels

Click the Spin button to spin the reels.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

#### Auto play

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

#### More Auto play settings

Select the loss limit: The Auto play will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your total stake.

Expand the AUTO PLAY dialog by choosing MORE AUTO PLAY SETTINGS. Here you can select additional criteria for the AUTO PLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

#### Gamble Wheel

After a spin which results in a win of more than 1.00 ZAR, the "Gamble" button is activated, and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 95.78% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over, and the player returns to the instant game.

The player doesn't have to collect the winnings manually. They are auto collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the instant game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the instant game. The Gamble feature is disabled during auto-play.

The prize value from one pay line is equal to the total stake divided by the number of pay lines, multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Total stake is 2. Total pay lines are 20. Symbol Multiplier for length of 5 is 300. The win for 1 pay line with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .

The prize value from one pay line in a Multiline game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.



Example: Stake is 2. Symbol Multiplier for length of 5 is 20. The win for 1 pay line with this symbol and length would be calculated as such:  $2 * 20 = 40$ .

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win Multiplier = 2. Win =  $2 \times 2 = 4$ .

Any Scatter Symbol wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single Red Tiger game to be played at any one time. Therefore, a game may not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

For the best gaming experience, use of the latest version of software is recommended.

Malfunction voids all pays and plays.

[Return to Player](#)

R 2m Max Payout	R 5m Max Payout	R 10m Max Payout
<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.78%</li><li>• Multiplier x1525</li><li>• Minimum stake R0.50</li><li>• Maximum stake R300</li><li>• Maximum win for any game including feature wins is R457,500</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.78%</li><li>• Multiplier x1525</li><li>• Minimum stake R0.50</li><li>• Maximum stake R500</li><li>• Maximum win for any game including feature wins is R762,500</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.78%</li><li>• Multiplier x1525</li><li>• Minimum stake R0.50</li><li>• Maximum stake R1000</li><li>• Maximum win for any game including feature wins is R1,525,000</li></ul>

Paytable



SAVINGS \$1,000.20

## SYMBOL WINS

			
5x = 300 4x = 100 3x = 30	5x = 200 4x = 80 3x = 20	5x = 150 4x = 50 3x = 15	5x = 100 4x = 30 3x = 10

				
5x = 50 4x = 15 3x = 5	5x = 30 4x = 12 3x = 4	5x = 24 4x = 9 3x = 3	5x = 18 4x = 6 3x = 2	5x = 9 4x = 3 3x = 1

Four red diamonds are shown at the bottom.

SAVINGS \$1,000.20

## WIN LINES



1 2 3 4 5  
6 7 8 9 10  
11 12 13 14 15  
16 17 18 19 20

All symbols pay from left to right on adjacent reels starting from the leftmost reel.

Four red diamonds are shown at the bottom.

## Golden Leprechaun Megaways

### SPECIAL SYMBOLS AND FEATURES

#### MEGAWAYS™

Each spin awards different ways to win combinations depending on the total number of symbols which land on the reels.

Landing a maximum 7 symbols on each of the 6 reels offers a potential 117,649 Mega ways™ to win!

#### LEPRECHAUN

The Lucky Leprechaun may trigger at any time, offering a pick of three different mushrooms representing the different features.

#### LUCKY WAYS

The Lucky Ways feature swaps symbols for a guaranteed win, awarding win ways of up to a six of a kind.

#### RANDOM WILDS

The Random Wilds feature adds up to five WILD symbols anywhere on the reels.

#### WILD STACKS

The Wild Stacks feature turns up to four reels into WILD STACKS which have a Multiplier based on the size of the reel.

If more than one Wild Stack symbol makes up part of a win way, then the Multiplier values stack - for example  $3X * 3X = 9X$  - increasing the total payout for the win way.

#### LUCKY SPINS

Three or more LUCKY SPINS symbols award LUCKY SPINS. More LUCKY SPINS symbols award more Free Spins.

At the beginning of the bonus, the player will pick which feature will be active throughout the whole LUCKY SPINS bonus.

A retrigger of more LUCKY SPINS during LUCKY SPINS will not change that pick and no other features but the chosen one will activate.

The Lucky Leprechaun will not appear during LUCKY SPINS.

## LUCKY SPINS in LUCKY SPINS

Land three LUCKY SPINS scatter symbols in LUCKY SPINS during a spin or a respin to unlock five EXTRA BONUS SPINS.

Landing more than three LUCKY SPINS symbols will award five MORE BONUS SPINS for each additional LUCKY SPINS symbol.

## LUCKY SPINS WIN MULTIPLIER

Each win during LUCKY SPINS increases the WIN MULTIPLIER to boost your next win. The LUCKY SPINS WIN MULTIPLIER does not reset for the duration of LUCKY SPINS and can only increase with each WIN.

## HOW TO PLAY GOLDEN LEPRECHAUN MEGAWAYS™

### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

### Spin the Reels

Click the Spin button to spin the reels.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

### Auto play

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

### More Auto play settings

Select the loss limit: The Auto play will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your total stake.

Expand the AUTO PLAY dialog by choosing MORE AUTO PLAY SETTINGS. Here you can select additional criteria for the AUTO PLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

### Gamble Wheel

After a spin which results in a win of more than 1.00 ZAR, the "Gamble" button is activated, and the player may enter the Gamble game for a chance to increase their win.



The Gamble Wheel offers the player true odds and always plays 100% randomly with 95.72% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over, and the player returns to the instant game.

The player doesn't have to collect the winnings manually. They are auto collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the instant game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the instant game. The Gamble feature is disabled during auto-play.

The prize value from one pay line is equal to the total stake divided by the number of pay lines, multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Total stake is 2. Total pay lines are 20. Symbol Multiplier for length of 5 is 300. The win for 1 pay line with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .

The prize value from one pay line in a Multiline game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Stake is 2. Symbol Multiplier for length of 5 is 20. The win for 1 pay line with this symbol and length would be calculated as such:  $2 * 20 = 40$ .

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win Multiplier = 2. Win =  $2 \times 2 = 4$ .

Any Scatter Symbol wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single Red Tiger game to be played at any one time. Therefore, a game may not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

For the best gaming experience, use of the latest version of software is recommended.

Malfunction voids all pays and plays.

Return to Player

R 2m Max Payout	R 5m Max Payout	R 10m Max Payout
<ul style="list-style-type: none"> <li>• RTP <math>\approx</math> 95.72%</li> <li>• Multiplier x10479.8</li> <li>• Minimum stake R0.50</li> <li>• Maximum stake R200</li> <li>• Maximum win for any game including feature wins is R2,095,960</li> </ul>	<ul style="list-style-type: none"> <li>• RTP <math>\approx</math> 95.72%</li> <li>• Multiplier x10479.8</li> <li>• Minimum stake R0.50</li> <li>• Maximum stake R500</li> <li>• Maximum win for any game including feature wins is R5,239,900</li> </ul>	<ul style="list-style-type: none"> <li>• RTP <math>\approx</math> 95.72%</li> <li>• Multiplier x10479.8</li> <li>• Minimum stake R0.50</li> <li>• Maximum stake R1000</li> <li>• Maximum win for any game including feature wins is R10,479,800</li> </ul>

Paytable







**UP TO 117,649  
MEGAWAYS™**



**UP TO 7 SYMBOLS MAY LAND ON EACH OF THE 6 REELS, GIVING A  
MAXIMUM POTENTIAL 117,649 MEGAWAYS™ TO WIN!**

**LUCKY WAYS**



**AWARDS UP TO SIX OF A KIND OF ANY SYMBOL!**

## SYMBOL WINS



x6 = 50  
x5 = 25  
x4 = 10  
x3 = 5  
x2 = 2



x6 = 7.5  
x5 = 2.5  
x4 = 2  
x3 = 1



x6 = 2  
x5 = 1.5  
x4 = 1  
x3 = 0.3



x6 = 2  
x5 = 0.8  
x4 = 0.5  
x3 = 0.3



x6 = 1.8  
x5 = 0.6  
x4 = 0.4  
x3 = 0.2



x6 = 1  
x5 = 0.6  
x4 = 0.3  
x3 = 0.2



x6 = 1  
x5 = 0.6  
x4 = 0.2  
x3 = 0.1



x6 = 0.9  
x5 = 0.5  
x4 = 0.2  
x3 = 0.1



x6 = 0.8  
x5 = 0.4  
x4 = 0.2  
x3 = 0.1

## RANDOM WILDS



AWARDS UP TO FIVE WILD SYMBOLS ANYWHERE ON THE REELS!



## Gonzo's Quest Megaways

### SPECIAL SYMBOLS AND FEATURES

#### MegaWays™

Each spin awards a different way to win combination depending on the total number of symbols which lands on the reels.

Landing a maximum 7 symbols on each of the 6 reels offers a potential 117,649 MegaWays™ to win!

#### Avalanche™ Feature

The symbols fall into positions on the reels, instead of spinning. Symbols in winning combinations explode and disappear, leaving space for a second Avalanche™ of symbols for a chance of bigger wins.

The Avalanches™ continue until there are no more wins.

#### Avalanche™ Multiplier

Winning ways trigger the Avalanche™ Multiplier which increases the reward from each winning way occurring during the spin until it reaches the maximum Multiplier. In the basic game the first win way increases it to X2, the second to X3 and the third to X5 which remains for the duration of the spin and applies to all subsequent wins.

The Avalanche™ Multiplier resets after the end of the spin.

#### Earthquake

The slot may randomly start to shake, and all low-paying symbols will be destroyed allowing only high-paying symbols to take their place in the following respins.

#### Unbreakable Wilds

Wilds do not break when they participate in a win. Their number will be limited to two on the reels at the same time. The first one can land on the first three reels and the second one on the second three reels. Wilds substitute for both paying symbols and Free Fall symbols.

#### Free Fall

Triggered by a win way of at least three Free Fall symbols or a way of at least two Free Fall symbols and a Wild symbol.

Each symbol that participates in the win way awards 3 Free Spins.

In Free Fall the Avalanche™ Multiplier's progression is as follows:

X3, X6, X9, X15.

After the end of the bonus round, the player returns to the previous scene, where the symbols that triggered Free Fall are destroyed for a chance of even more wins. The win Multiplier from the last respin before the bonus round also remains until there are no more wins.

Additional Free Spins may be won during Free Fall.

#### HOW TO PLAY GONZO'S QUEST™ MEGAWAYS™

##### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

##### Spin the Reels

Click the Spin button to spin the reels.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

##### Auto play

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

##### More Auto play settings

Select the loss limit: The Auto play will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your total stake.

Expand the AUTO PLAY dialog by choosing MORE AUTO PLAY SETTINGS. Here you can select additional criteria for the AUTO PLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

##### Gamble Wheel

After a spin which results in a win of more than 1.00 ZAR, the "Gamble" button is activated, and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 95.77% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over, and the player returns to the instant game.

The player doesn't have to collect the winnings manually. They are auto collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the instant game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the instant game. The Gamble feature is disabled during auto-play.

The prize value from one pay line is equal to the total stake divided by the number of pay lines, multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Total stake is 2. Total pay lines are 20. Symbol Multiplier for length of 5 is 300. The win for 1 pay line with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .

The prize value from one pay line in a Multiline game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Stake is 2. Symbol Multiplier for length of 5 is 20. The win for 1 pay line with this symbol and length would be calculated as such:  $2 * 20 = 40$ .

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win Multiplier = 2. Win =  $2 \times 2 = 4$ .

Any Scatter Symbol wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single Red Tiger game to be played at any one time. Therefore, a game may not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

For the best gaming experience, use of the latest version of software is recommended.

Malfunction voids all pays and plays.

Return to Player

R 2m Max Payout	R 5m Max Payout	R 10m Max Payout
<ul style="list-style-type: none"> <li>RTP <math>\approx</math> 95.77%</li> <li>Multiplier x20972.4</li> <li>Minimum stake R0.50</li> <li>Maximum stake R100</li> <li>Maximum win for any game including feature wins is R2,097,240</li> </ul>	<ul style="list-style-type: none"> <li>RTP <math>\approx</math> 95.77%</li> <li>Multiplier x20972.4</li> <li>Minimum stake R0.50</li> <li>Maximum stake R200</li> <li>Maximum win for any game including feature wins is R4,194,480</li> </ul>	<ul style="list-style-type: none"> <li>RTP <math>\approx</math> 95.77%</li> <li>Multiplier x20972.4</li> <li>Minimum stake R0.50</li> <li>Maximum stake R500</li> <li>Maximum win for any game including feature wins is R10,486,200</li> </ul>

Paytable

SYMBOL WINS				
				
x6 = 15	x6 = 4	x6 = 2	x6 = 1.2	x6 = 1
x5 = 5	x5 = 2	x5 = 1.2	x5 = 1	x5 = 0.8
x4 = 2	x4 = 1.2	x4 = 0.7	x4 = 0.6	x4 = 0.5
x3 = 1	x3 = 0.7	x3 = 0.5	x3 = 0.4	x3 = 0.3
				
x6 = 0.8	x6 = 0.7	x6 = 0.6	x6 = 0.5	
x5 = 0.6	x5 = 0.5	x5 = 0.4	x5 = 0.3	
x4 = 0.4	x4 = 0.3	x4 = 0.3	x4 = 0.2	
x3 = 0.2	x3 = 0.2	x3 = 0.2	x3 = 0.1	



## UNBREAKABLE WILDS



**Wilds substitute for all paying symbols and Free Fall symbols!**



**Up to two Wilds may land on the reels in the same spin - one wild for the first three reels and one for the second three.**

## FREE FALL



**Triggered by 3 or more Free Fall symbols or 2 Free Fall symbols plus a Wild symbol in a way. 3 Free Fall symbols in a win way award 9 Free Spins and each additional Free Fall symbol in a win way awards an extra 3 Free Spins!**

**MULTIPLIER**  
**X3 X6 X9 X15**



**During Free Fall, the Avalanche™ Multipliers are increased to X3, X6, X9 and X15! Additional Free Spins may be won during Free Fall! Additional Free Spins are triggered the same way Free Fall is triggered in Normal Game.**



AVALANCHE™ MULTIPLIERS		
Avalanche	Multiplier	Free Falls Multiplier
Initial Avalanche	<b>X1</b>	<b>X3</b>
2nd Avalanche	<b>X2</b>	<b>X6</b>
3rd Avalanche	<b>X3</b>	<b>X9</b>
4 or more Avalanches	<b>X5</b>	<b>X15</b>

With each new Avalanche™ in a game round, the win multiplier increases up to X5 in the basic game and X15 in Free Fall!

## WINNING MEGAWAYS™



Wins are awarded when matching symbols, as shown on the Symbol Wins table and regardless of size, land from left to right, where the first symbol(s) is on the leftmost reel.

# EARTHQUAKE



Earthquakes destroy all low-paying symbols allowing **ONLY HIGH-PAYING SYMBOLS** to take their place! High-paying symbols are the five symbols on the upper row and low-paying are the four symbols in the lower row of the Symbol Wins payable.

**UP TO 117,649  
MEGAWAYS™**



Up to 7 symbols may land on each of the 6 reels, giving a maximum potential of **117,649 MegaWays™** to win!

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## Path Of Destiny

### SPECIAL SYMBOLS AND FEATURES

#### Ganesha Coin

Ganesha Coins spin to reveal a random mystery symbol. All Ganesha Coins in a spin reveal the same symbol. Ganesha may randomly appear triggering one more coin spin for a guaranteed win!

#### Lucky Spins

Triggered by 3 Lucky Spins symbols landing on reels 1, 3 and 5. Awards 10 FREE SPINS!

During the bonus round, when 2 Lucky Spins symbols land on the first and last reel, 5 additional FREE SPINS are awarded!

#### Ganesha Mega Coin

During Lucky Spins, a 3x3 Super Symbol may land, splitting into multiple Ganesha Coins to reveal the same random symbol for a GUARANTEED WIN!

### HOW TO PLAY PATH OF DESTINY

#### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

#### Spin the Reels

Click the Spin button to spin the reels.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

#### Auto play

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

#### More Auto play settings

Select the loss limit: The Auto play will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your total stake.



Expand the AUTO PLAY dialog by choosing MORE AUTO PLAY SETTINGS. Here you can select additional criteria for the AUTO PLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

### Gamble Wheel

After a spin which results in a win of more than 1.00 ZAR, the "Gamble" button is activated, and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 95.71% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over, and the player returns to the instant game.

The player doesn't have to collect the winnings manually. They are auto collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the instant game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the instant game. The Gamble feature is disabled during auto-play.

The prize value from one pay line is equal to the total stake divided by the number of pay lines, multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Total stake is 2. Total pay lines are 20. Symbol Multiplier for length of 5 is 300. The win for 1 pay line with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .

The prize value from one pay line in a Multiline game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Stake is 2. Symbol Multiplier for length of 5 is 20. The win for 1 pay line with this symbol and length would be calculated as such:  $2 * 20 = 40$ .

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win Multiplier = 2. Win =  $2 \times 2 = 4$ .

Any Scatter Symbol wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single Red Tiger game to be played at any one time. Therefore, a game may not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

For the best gaming experience, use of the latest version of software is recommended.

Malfunction voids all pays and plays.

Return to Player

R 2m Max Payout	R 5m Max Payout	R 10m Max Payout
<ul style="list-style-type: none"> <li>RTP <math>\approx 95.71\%</math></li> <li>Multiplier <math>\times 2253.7</math></li> <li>Minimum Stake R0.50</li> <li>Maximum stake R300</li> <li>Maximum win for any game including feature wins is R676,110</li> </ul>	<ul style="list-style-type: none"> <li>RTP <math>\approx 95.71\%</math></li> <li>The calculated max Multiplier <math>\times 2253.7</math></li> <li>Minimum Stake R0.50</li> <li>Maximum stake R500</li> <li>Maximum win for any game including feature wins is R1,126,850</li> </ul>	<ul style="list-style-type: none"> <li>RTP <math>\approx 95.71\%</math></li> <li>Multiplier <math>\times 2253.7</math></li> <li>Minimum Stake R0.50</li> <li>Maximum stake R1000</li> <li>Maximum win for any game including feature wins is R2,253,700</li> </ul>

Paytable









## LUCKY SPINS




Triggered by three  
Lucky Spins symbols  
on reels 1, 3 and 5.

Awards 10 FREE SPINS! During the bonus round,  
when 2 Lucky Spins symbols land on the first  
and last reel, 5 additional FREE SPINS are awarded!

## GANESHA Mega Coin



During Lucky Spins, a 3x3 Super Symbol may land,  
splitting into multiple Ganesha Coins to reveal  
the same random symbol for a **GUARANTEED WIN!**

## Phoenix Fire Power Reels

### SPECIAL SYMBOLS AND FEATURES

#### Phoenix Wild

1x3 Super Wild symbol that turns all adjacent winged symbols into WILDS.

Only one Phoenix Wild can land in the base game.

#### Phoenix Wildfire

With no Phoenix Wild on the reels, a Phoenix may randomly appear and activate ALL winged symbols on the reels, turning them into WILDS.

#### Winged Symbols

Non-paying symbols which may be turned into WILDS by either a Phoenix Super Wild symbol or the Phoenix Wildfire.

#### Wild Symbols

WILD symbols substitute for all paying symbols. WILDS can only form one payout in a single pay line and will always pick the higher paying symbol.

### FREE SPINS

Three Free Spins symbols anywhere on the reels trigger the Free Spins round. The player is awarded seven Free Spins. Seven Bonus Spins may be awarded during Free Spins if three Free Spins symbols land anywhere on the reels.

Up to three Phoenix Wilds may land on the reels in a single spin during Free Spins.

### HOW TO PLAY PHOENIX FIRE POWER REELS

#### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

#### Spin the Reels

Click the Spin button to spin the reels.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

## Auto play

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

## More Auto play settings

Select the loss limit: The Auto play will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your total stake.

Expand the AUTO PLAY dialog by choosing MORE AUTO PLAY SETTINGS. Here you can select additional criteria for the AUTO PLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

## Gamble Wheel

After a spin which results in a win of more than 1.00 ZAR, the "Gamble" button is activated, and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 95.13% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over, and the player returns to the instant game.

The player doesn't have to collect the winnings manually. They are auto collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the instant game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the instant game. The Gamble feature is disabled during auto-play.

The prize value from one pay line is equal to the total stake divided by the number of pay lines, multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Total stake is 2. Total pay lines are 20. Symbol Multiplier for length of 5 is 300. The win for 1 pay line with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .



The prize value from one pay line in a Multiline game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Stake is 2. Symbol Multiplier for length of 5 is 20. The win for 1 pay line with this symbol and length would be calculated as such:  $2 * 20 = 40$ .

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win Multiplier = 2. Win =  $2 \times 2 = 4$ .

Any Scatter Symbol wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single Red Tiger game to be played at any one time. Therefore, a game may not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

For the best gaming experience, use of the latest version of software is recommended.

Malfunction voids all pays and plays.

Return to Player

R 2m Max Payout	R 5m Max Payout	R 10m Max Payout
<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.13%</li><li>• Multiplier x1941.5</li><li>• Minimum stake R0.50</li><li>• Maximum stake R300</li><li>• Maximum win for any game including feature wins is R582,450</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.13%</li><li>• Multiplier x1941.5</li><li>• Minimum stake R0.50</li><li>• Maximum stake R500</li><li>• Maximum win for any game including feature wins is R970,750</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.13%</li><li>• Multiplier x1941.5</li><li>• Minimum stake R0.50</li><li>• Maximum stake R1000</li><li>• Maximum win for any game including feature wins is R1,941,500</li></ul>

Paytable





## Pirates' Plenty Battle for Gold

### SPECIAL SYMBOLS AND FEATURES

#### MAP SYMBOLS AND WILD ISLAND ROW

Map Symbols may appear on any spin outside of BATTLE SPINS while the WILD ISLAND ROW remains locked. Collect the Map Symbols to move the ship along the treasure map covering the hidden row.

When 50 Map Symbols have been collected, the WILD ISLAND ROW is unlocked for all future spins at the same stake. Keep track of your progress on the treasure map.

Wins are always calculated based on the total number of pay lines in the game (30) even when the hidden row has not yet been unlocked.

#### WILD SYMBOLS

The unlocked WILD ISLAND ROW introduces extra WILD symbols to the reels. They may appear with or without win Multipliers of 2x, 3x, 4x or 5x.

If more than one WILD symbol with a Multiplier makes up part of a win line, then the Multiplier values stack - for example  $3X * 3X = 9X$  - increasing the total payout for the win line.

#### WILD MONKEY

When the WILD MONKEY symbol lands, the monkey removes all low-paying symbols from the reels, allowing new high-paying symbols to take their place.

The WILD Monkey will remain in the position of the last removed symbol, and a Multiplier will be applied. It may appear at any time except during BATTLE SPINS.

#### BATTLE SPINS

Triggered by three BATTLE SPINS symbols anywhere on the reels. WILD symbols that appear during BATTLE SPINS will lock for the duration of the Bonus Round. FIRE! symbols and Captain Blackbeard may appear during BATTLE SPINS.

#### FIRE! SYMBOL

Appears during BATTLE SPINS. When it lands, one or more cannonballs will be fired. Cannonballs either land on the reels turning into WILD symbols or hit the opposite ship to award +1 Spin.

Cannonballs may land on other WILD symbols, adding or increasing a Multiplier to it. Up to two FIRE! symbols may appear at once.



FIRE AWAY!

Captain Blackbeard may appear during BATTLE SPINS. He throws WILD bombs which land on the reels.

## HOW TO PLAY PIRATES' PLENTY BATTLE FOR GOLD

### GAME PROGRESS

Any progress features in the game, including symbols locked onto the reels which affect subsequent spins, are saved for your game at the stake level you are playing at.

You can have different progress levels at different stakes on the same game and move between them by changing the stake.

If you are awarded free spins from a promotional campaign any progress in the main game including any locked symbols, will be saved and be available to continue playing at the same stake once the free spins have been completed.

Please note that this stateful game saves its state forever.

### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

### Spin the Reels

Click the Spin button to spin the reels.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

### Auto play

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

### More Auto play settings

Select the loss limit: The Auto play will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your total stake.

Expand the AUTO PLAY dialog by choosing MORE AUTO PLAY SETTINGS. Here you can select additional criteria for the AUTO PLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

## Gamble Wheel

After a spin which results in a win of more than 1.00 ZAR, the "Gamble" button is activated, and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 95.72% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over, and the player returns to the instant game.

The player doesn't have to collect the winnings manually. They are auto collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the instant game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the instant game. The Gamble feature is disabled during auto-play.

The prize value from one pay line is equal to the total stake divided by the number of pay lines, multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Total stake is 2. Total pay lines are 20. Symbol Multiplier for length of 5 is 300. The win for 1 pay line with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .

The prize value from one pay line in a Multiline game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Stake is 2. Symbol Multiplier for length of 5 is 20. The win for 1 pay line with this symbol and length would be calculated as such:  $2 * 20 = 40$ .

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win Multiplier = 2. Win =  $2 \times 2 = 4$ .

Any Scatter Symbol wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single Red Tiger game to be played at any one time. Therefore, a game may not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

For the best gaming experience, use of the latest version of software is recommended.

Malfunction voids all pays and plays.

[Return to Player](#)

R 2m Max Payout	R 5m Max Payout	R 10m Max Payout
<ul style="list-style-type: none"> <li>RTP <math>\approx</math> 95.72%</li> <li>Multiplier x5501</li> <li>Minimum stake R0.50</li> <li>Maximum stake R300</li> <li>Maximum win for any game including feature wins is R1,650,300</li> </ul>	<ul style="list-style-type: none"> <li>RTP <math>\approx</math> 95.72%</li> <li>Multiplier x5501</li> <li>Minimum stake R0.50</li> <li>Maximum stake R500</li> <li>Maximum win for any game including feature wins is R2,750,500</li> </ul>	<ul style="list-style-type: none"> <li>RTP <math>\approx</math> 95.72%</li> <li>Multiplier x5501</li> <li>Minimum stake R0.50</li> <li>Maximum stake R1000</li> <li>Maximum win for any game including feature wins is R5,501,000</li> </ul>

[Paytable](#)











## Rainbow Jackpots Power Lines

### SPECIAL SYMBOLS AND FEATURES

#### WILD SYMBOLS

WILD symbols substitute for all paying symbols.

#### LUCKY LEPRECHAUN'S FEATURES

The Lucky Leprechaun may randomly appear and blow his pipe to trigger different features.

#### SYMBOL SWAP

Activated, when the Lucky Leprechaun's Pipe reveals a high-paying symbol. This symbol will then rain down with many landing on the reels for guaranteed wins.

#### SUPER SYMBOL SWAP

Activated, when the Lucky Leprechaun's Pipe reveals a high-paying Super Symbol. This symbol will then rain down with many landing on the reels for guaranteed wins. The size of a Super Symbol ranges from 2x2 to 6x6.

#### FREE SPINS

Activated, when three FREE SPINS symbols land on the reels. The Lucky Leprechaun's Pipe may reveal a FREE SPINS symbol to award three of them on the reels. During FREE SPINS, the Symbol Swap Feature and Free Spins activate without the Lucky Leprechaun and have an increased chance of activating. They are the only features that may trigger during this bonus round.

#### SUPER FREE SPINS

Activated, when the Lucky Leprechaun's Pipe reveals a SUPER FREE SPINS symbol which will land on the reels as a full screen SUPER SYMBOL. During SUPER FREE SPINS the Super Symbol Swap Feature and SUPER Free Spins activate without the Lucky Leprechaun and have an increased chance of activating. They are the only features that may trigger during this bonus round.

#### BEER BONUS

Activated, when three BEER BONUS symbols land on the reels. The Lucky Leprechaun's Pipe may reveal a BEER BONUS symbol to award three of them on the reels. In the BEER BONUS the player will be offered three glasses to pick from to win a Multiplier on the current stake.

#### TRIPLE BEER BONUS

Activated, when the Lucky Leprechaun's Pipe reveals a SUPER BEER BONUS symbol which lands on the reels as a full screen SUPER SYMBOL. In the TRIPLE BEER BONUS, the player will be awarded with the instant wins of all three glasses for a huge Multiplier on the current stake.

## HOW TO PLAY RAINBOW JACKPOTS POWER LINES

### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

### Spin the Reels

Click the Spin button to spin the reels.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

### Auto play

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

### More Auto play settings

Select the loss limit: The Auto play will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your total stake.

Expand the AUTO PLAY dialog by choosing MORE AUTO PLAY SETTINGS. Here you can select additional criteria for the AUTO PLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

### Gamble Wheel

After a spin which results in a win of more than 1.00 ZAR, the "Gamble" button is activated, and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 95.68% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over, and the player returns to the instant game.



The player doesn't have to collect the winnings manually. They are auto collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the instant game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the instant game. The Gamble feature is disabled during auto-play.

The prize value from one pay line is equal to the total stake divided by the number of pay lines, multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Total stake is 2. Total pay lines are 20. Symbol Multiplier for length of 5 is 300. The win for 1 pay line with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .

The prize value from one pay line in a Multiline game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Stake is 2. Symbol Multiplier for length of 5 is 20. The win for 1 pay line with this symbol and length would be calculated as such:  $2 * 20 = 40$ .

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win Multiplier = 2. Win =  $2 \times 2 = 4$ .

Any Scatter Symbol wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single Red Tiger game to be played at any one time. Therefore, a game may not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

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[Return to Player](#)

<ul style="list-style-type: none"> <li>• RTP <math>\approx</math> 95.68%</li> <li>• Multiplier x1224.9</li> <li>• Minimum stake R0.50</li> <li>• Maximum stake R300</li> <li>• Maximum win for any game including feature wins is R367,470</li> </ul>	<ul style="list-style-type: none"> <li>• RTP <math>\approx</math> 95.68%</li> <li>• Multiplier x1224.9</li> <li>• Minimum stake R0.50</li> <li>• Maximum stake R500</li> <li>• Maximum win for any game including feature wins is R612,450</li> </ul>	<ul style="list-style-type: none"> <li>• RTP <math>\approx</math> 95.68%</li> <li>• Multiplier x1224.9</li> <li>• Minimum stake R0.50</li> <li>• Maximum stake R1000</li> <li>• Maximum win for any game including feature wins is R1,224,900</li> </ul>
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## Paytable













## Regal Beasts

### SPECIAL SYMBOLS AND FEATURES

#### SYMBOL STRENGTH

All paying symbols, scatters and wilds have a single, double and triple version. A double counts as two symbols and a triple counts as three symbols so one triple symbol may form a win line on its own!

#### REGAL WILDS

A golden orb beneath the reels may randomly activate and award a random number of Regal Wilds! During REGAL SPINS, the golden orb activates on EVERY SPIN and wilds are upgraded to doubles as a minimum! During retriggered Regal Spins all Regal Wilds are upgraded to triples for the chance of MONSTROUS WINS!

#### REGAL SPINS

Triggered by 3 or more Regal Spins symbols. A double Regal Spins symbol counts as 2 and a triple as 3! Each Regal Spins symbol awards 3 bonus spins for a minimum of 9 and a maximum of 45 FREE SPINS! During Regal Spins, all single symbols are UPGRADED to DOUBLES for the chance of HUGE WINS!

#### RETRIGGERED REGAL SPINS

Triggered by 3 or more Regal Spins symbols during Regal Spins. Each Regal Spins symbol awards 3 bonus spins for up to 45 EXTRA FREE SPINS! During Retriggered Regal Spins, all symbols are UPGRADED to TRIPLES for the chance of MASSIVE WINS!

### HOW TO PLAY REGAL BEASTS

#### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

#### Spin the Reels

Click the Spin button to spin the reels.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

#### Auto play

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

#### More Auto play settings

Select the loss limit: The Auto play will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your total stake.

Expand the AUTO PLAY dialog by choosing MORE AUTO PLAY SETTINGS. Here you can select additional criteria for the AUTO PLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

#### Gamble Wheel

After a spin which results in a win of more than 1.00 ZAR, the "Gamble" button is activated, and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 95.73% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over, and the player returns to the instant game.

The player doesn't have to collect the winnings manually. They are auto collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the instant game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the instant game. The Gamble feature is disabled during auto-play.

The prize value from one pay line is equal to the total stake divided by the number of pay lines, multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Total stake is 2. Total pay lines are 20. Symbol Multiplier for length of 5 is 300. The win for 1 pay line with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .

The prize value from one pay line in a Multiline game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Stake is 2. Symbol Multiplier for length of 5 is 20. The win for 1 pay line with this symbol and length would be calculated as such:  $2 * 20 = 40$ .

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win Multiplier = 2. Win =  $2 \times 2 = 4$ .

Any Scatter Symbol wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single Red Tiger game to be played at any one time. Therefore, a game may not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

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[Return to Player](#)

R 2m Max Payout	R 5m Max Payout	R 10m Max Payout
<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.73%</li><li>• Multiplier x2078.5</li><li>• Minimum stake R0.50</li><li>• Maximum stake R300</li><li>• Maximum win for any game including feature wins is R623,550</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.73%</li><li>• Multiplier x2078.5</li><li>• Minimum stake R0.50</li><li>• Maximum stake R500</li><li>• Maximum win for any game including feature wins is R1,039,250</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.73%</li><li>• Multiplier x2078.5</li><li>• Minimum stake R0.50</li><li>• Maximum stake R1000</li><li>• Maximum win for any game including feature wins is R2,078,500</li></ul>



Paytable

SYMBOL WINS				
				
x15 = 2000 x14 = 1600 x13 = 1200 x12 = 1000 x11 = 800 x10 = 600 x9 = 400 x8 = 300 x7 = 200 x6 = 100 x5 = 50 x4 = 25 x3 = 15	x15 = 1600 x14 = 1280 x13 = 960 x12 = 800 x11 = 640 x10 = 480 x9 = 320 x8 = 240 x7 = 160 x6 = 80 x5 = 40 x4 = 20 x3 = 10	x15 = 1200 x14 = 960 x13 = 720 x12 = 600 x11 = 480 x10 = 360 x9 = 240 x8 = 180 x7 = 120 x6 = 60 x5 = 30 x4 = 15 x3 = 8	x15 = 1000 x14 = 800 x13 = 600 x12 = 500 x11 = 400 x10 = 300 x9 = 200 x8 = 150 x7 = 100 x6 = 50 x5 = 25 x4 = 12 x3 = 6	x15 = 800 x14 = 640 x13 = 480 x12 = 400 x11 = 320 x10 = 240 x9 = 160 x8 = 120 x7 = 80 x6 = 40 x5 = 20 x4 = 10 x3 = 5

SYMBOL WINS				
				
x15 = 600 x14 = 480 x13 = 360 x12 = 300 x11 = 240 x10 = 180 x9 = 120 x8 = 90 x7 = 60 x6 = 30 x5 = 12 x4 = 6 x3 = 3	x15 = 400 x14 = 320 x13 = 240 x12 = 200 x11 = 160 x10 = 120 x9 = 80 x8 = 60 x7 = 40 x6 = 20 x5 = 10 x4 = 5 x3 = 2	x15 = 320 x14 = 240 x13 = 200 x12 = 160 x11 = 120 x10 = 100 x9 = 60 x8 = 50 x7 = 32 x6 = 16 x5 = 8 x4 = 4 x3 = 2	x15 = 240 x14 = 200 x13 = 160 x12 = 120 x11 = 100 x10 = 80 x9 = 50 x8 = 40 x7 = 24 x6 = 12 x5 = 6 x4 = 3 x3 = 1	x15 = 200 x14 = 160 x13 = 120 x12 = 100 x11 = 80 x10 = 60 x9 = 40 x8 = 30 x7 = 15 x6 = 8 x5 = 4 x4 = 2 x3 = 1

## SYMBOL STRENGTH



All paying symbols, scatters and wilds have a single, double and triple version.  
A double counts as two symbols and a triple counts as three symbols  
so one triple symbol may form a win line on its own!

## REGAL SPINS



Triggered by 3 or more Regal Spins symbols. A double Regal Spins symbol counts as 2 and a triple as 3!

Each Regal Spins symbol awards 3 bonus spins for a minimum of 9 and a maximum of 45 FREE SPINS! During Regal Spins, all single symbols are UPGRADED to DOUBLES for the chance of HUGE WINS!



## RETRIGGERED REGAL SPINS



Triggered by 3 or more Regal Spins symbols during Regal Spins.

Each Regal Spins symbol awards 3 bonus spins for up to 45 EXTRA FREE SPINS! During Retriggered Regal Spins, all symbols are UPGRADED to TRIPLES for the chance of MASSIVE WINS!

## REGAL WILDS



Wilds substitute for all paying symbols!

A golden orb beneath the reels may randomly activate and award a random number of Regal Wilds! During REGAL SPINS, the golden orb activates on EVERY SPIN and wilds are upgraded to doubles as a minimum! During retriggered Regal Spins all Regal Wilds are upgraded to triples for the chance of MONSTROUS WINS!





## Regal Streak

### SPECIAL SYMBOLS AND FEATURES

#### Regal Nudge

During the normal game there is a chance of a random nudge where the Crown from the game logo falls onto the reels to trigger Regal Spins. This may happen if there are 2 or more Regal Spins symbols in a line.

#### Regal Spins

3 Regal Spins symbols on a win line award 15 FREE SPINS with each additional symbol awarding an extra 5! During Regal Spins the Multiplier Symbol, Multiplier Bar and Bonus Multiplier features will be active.

#### Multiplier Symbol

Before entering Regal Spins a symbol is randomly selected as the Multiplier Symbol and its Multiplier Bar will appear above the slot. Higher-paying symbols award bigger Multipliers on the Multiplier Bar!

#### Multiplier Bar

Appears above the slot during Regal Spins. Each win featuring the Multiplier Symbol increases the Multiplier Bar progress. The accumulated Multiplier applies to every win line for the duration of Regal Spins.

#### Bonus Multiplier

Landing a win line of Regal Spins symbols during Regal Spins awards Bonus Spins AND increases all Multipliers on the Multiplier Bar! 3 Regal Spins symbols on a win line award 10 bonus spins, with +5 for each additional symbol in the line and the Multiplier Bar is increased by +1 for each Regal Spins participating in the line.

### HOW TO PLAY REGAL STREAK

#### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

#### Spin the Reels

Click the Spin button to spin the reels.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

#### Auto play

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

#### More Auto play settings

Select the loss limit: The Auto play will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your total stake.

Expand the AUTO PLAY dialog by choosing MORE AUTO PLAY SETTINGS. Here you can select additional criteria for the AUTO PLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

#### Gamble Wheel

After a spin which results in a win of more than 1.00 ZAR, the "Gamble" button is activated, and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 95.71% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over, and the player returns to the instant game.

The player doesn't have to collect the winnings manually. They are auto collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the instant game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the instant game. The Gamble feature is disabled during auto-play.

The prize value from one pay line is equal to the total stake divided by the number of pay lines, multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Total stake is 2. Total pay lines are 20. Symbol Multiplier for length of 5 is 300. The win for 1 pay line with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .

The prize value from one pay line in a Multiline game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Stake is 2. Symbol Multiplier for length of 5 is 20. The win for 1 pay line with this symbol and length would be calculated as such:  $2 * 20 = 40$ .

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win Multiplier = 2. Win =  $2 \times 2 = 4$ .

Any Scatter Symbol wins will be paid in addition to any other symbol wins occurring on the same spin.

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Malfunction voids all pays and plays.

Return to Player

R 2m Max Payout	R 5m Max Payout	R 10m Max Payout
<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.71%</li><li>• Multiplier x9545.1</li><li>• Minimum stake R0.50</li><li>• Maximum stake R200</li><li>• Maximum win for any game including feature wins is R1,909,020</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.71%</li><li>• Multiplier x9545.1</li><li>• Minimum stake R0.50</li><li>• Maximum stake R500</li><li>• Maximum win for any game including feature wins is R4,772,550</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.71%</li><li>• Multiplier x9545.1</li><li>• Minimum stake R0.50</li><li>• Maximum stake R1000</li><li>• Maximum win for any game including feature wins is R9,545,100</li></ul>

Paytable

## Free Spins



Free Spins is triggered by three scatters




Three symbols award the player with 10 Free Spins with each additional symbol adding 5 more.

< PLAY >

## Multiplier Symbol

**15 Regal Spins**



**Special Symbol**  
Winlines with this symbol upgrade the progress!

Triggered by three or more Regal Spins symbols in a win line!

All symbols pay from left to right on adjacent reels starting from the leftmost reel.  
All symbols pay from left to right on adjacent reels starting from the leftmost reel.  
All symbols pay from left to right on adjacent reels starting from the leftmost reel.

< PLAY >







## Thor's Vengeance

### SPECIAL SYMBOLS AND FEATURES

#### THOR'S LIGHTNING

Thor appears and summons lightning to remove all low-paying symbols or swap random symbols for the same type or turn them into wilds for guaranteed win!

#### THOR'S HAMMER

Thor appears and throws his hammer which nudges the reels or rows for a guaranteed win! His hammer throw may also add a 2x2 SUPER WILD symbol to the reels for a guaranteed win!

#### THOR'S MULTIPLIER

Thor appears and summons lightning to hit the Multiplier shield increasing the Win Multiplier by up to x20!

#### THOR'S GENEROSITY

When there are only two FREE SPINS symbols on the reels, Thor may appear and summon lightning to turn one random symbol into a third FREE SPINS symbol, triggering the bonus round!

#### FREE SPINS

Three Free Spins symbols award 8 Free Spins with each additional symbol increasing the Free Spins by +4. Three Free Spins symbols during Free Spins award 8 BONUS SPINS with each additional symbol increasing the Bonus Spins by +4. Each win during Free Spins increases a GROWING MULTIPLIER which stays for the duration of Free Spins. When the THOR'S MULTIPLIER feature activates it increases the current Multiplier by up to x20!

### HOW TO PLAY THOR'S VENGEANCE

#### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

#### Spin the Reels

Click the Spin button to spin the reels.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

## Auto play

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

## More Auto play settings

Select the loss limit: The Auto play will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your total stake.

Expand the AUTO PLAY dialog by choosing MORE AUTO PLAY SETTINGS. Here you can select additional criteria for the AUTO PLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

## Gamble Wheel

After a spin which results in a win of more than 1.00 ZAR, the "Gamble" button is activated, and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 95.66% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over, and the player returns to the instant game.

The player doesn't have to collect the winnings manually. They are auto collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the instant game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the instant game. The Gamble feature is disabled during auto-play.

The prize value from one pay line is equal to the total stake divided by the number of pay lines, multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Total stake is 2. Total pay lines are 20. Symbol Multiplier for length of 5 is 300. The win for 1 pay line with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .



The prize value from one pay line in a Multiline game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Stake is 2. Symbol Multiplier for length of 5 is 20. The win for 1 pay line with this symbol and length would be calculated as such:  $2 * 20 = 40$ .

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win Multiplier = 2. Win =  $2 \times 2 = 4$ .

Any Scatter Symbol wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single Red Tiger game to be played at any one time. Therefore, a game may not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

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Return to Player

R 2m Max Payout	R 5m Max Payout	R 10m Max Payout
<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.66%</li><li>• Multiplier x5249</li><li>• Minimum stake R0.50</li><li>• Maximum stake R300</li><li>• Maximum win for any game including feature wins is R1,574,700</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.66%</li><li>• Multiplier x5249</li><li>• Minimum stake R0.50</li><li>• Maximum stake R500</li><li>• Maximum win for any game including feature wins is R2,624,500</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.66%</li><li>• Multiplier x5249</li><li>• Minimum stake R0.50</li><li>• Maximum stake R1000</li><li>• Maximum win for any game including feature wins is R5,249,000</li></ul>

Paytable



## 2,304 WAYS TO WIN!



Wins are awarded when matching symbols appear anywhere on adjacent reels from left to right.

## SYMBOL WINS



Substitute for all paying symbols!



x6 = 3  
x5 = 2  
x4 = 1  
x3 = 0.8  
x2 = 0.2



x6 = 2.5  
x5 = 1.5  
x4 = 0.8  
x3 = 0.5



x6 = 2  
x5 = 1.2  
x4 = 0.6  
x3 = 0.4



x6 = 1.5  
x5 = 0.8  
x4 = 0.5  
x3 = 0.3



x6 = 1  
x5 = 0.6  
x4 = 0.4  
x3 = 0.2



x6 = 0.8  
x5 = 0.5  
x4 = 0.3  
x3 = 0.2



x6 = 0.6  
x5 = 0.4  
x4 = 0.2  
x3 = 0.1



x6 = 0.4  
x5 = 0.3  
x4 = 0.2  
x3 = 0.1







## Vault Cracker

### SPECIAL SYMBOLS AND FEATURES

#### CASH SAFES

Non-paying scatter symbols that can land anywhere on the reels. Each safe contains a random CASH PRIZE which is awarded when unlocked by the Heist Master or the Holdup Artist! The smallest STEEL safe offers wins of up to x5, the larger BRONZE safe multiplies rewards by up to x15 and the biggest GOLD safe awards wins of up to x30!

#### HOLD-UP ARTIST

Non-paying scatter symbol that can only land on the last reel. When it lands along with visible safe symbols, the Holdup Artist opens them all to reveal their prizes!

#### HEIST MASTER

Non-paying 1x2 super symbol that can only land on the middle reel. When it lands it triggers the Heist feature for instant prizes!

#### HEIST

When triggered, all safe symbols will LOCK, one RESPIN is awarded, and only safe symbols will spin in the reels during the respin. If a new safe lands on the reels, another respin is awarded. If no new safe lands, currently locked safes will open and pay, and the SECOND CHANCE WHEEL will spin. If all possible positions have a safe, all unopened safes will open and pay, and the DIAMOND is unlocked to award a WIN MULTIPLIER!

#### SECOND CHANCE WHEEL

The Second Chance Wheel continues the Heist feature if it lands on green. Each time this feature activates, an additional police officer will appear, and an extra quarter section of the wheel will turn red. Triggering the Second Chance Wheel a fourth time will instantly end the Heist feature.

#### DIAMOND

When the Diamond is unlocked, it awards a MULTIPLIER of the total Heist win!

### HOW TO PLAY VAULT CRACKER

#### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

## Spin the Reels

Click the Spin button to spin the reels.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

## Auto play

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

## More Auto play settings

Select the loss limit: The Auto play will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your total stake.

Expand the AUTO PLAY dialog by choosing MORE AUTO PLAY SETTINGS. Here you can select additional criteria for the AUTO PLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

## Gamble Wheel

After a spin which results in a win of more than 1.00 ZAR, the "Gamble" button is activated, and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 95.66% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over, and the player returns to the instant game.

The player doesn't have to collect the winnings manually. They are auto collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the instant game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the instant game. The Gamble feature is disabled during auto-play.

The prize value from one pay line is equal to the total stake divided by the number of pay lines, multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple

win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Total stake is 2. Total pay lines are 20. Symbol Multiplier for length of 5 is 300. The win for 1 pay line with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .

The prize value from one pay line in a Multiline game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Stake is 2. Symbol Multiplier for length of 5 is 20. The win for 1 pay line with this symbol and length would be calculated as such:  $2 * 20 = 40$ .

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win Multiplier = 2. Win =  $2 \times 2 = 4$ .

Any Scatter Symbol wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single Red Tiger game to be played at any one time. Therefore, a game may not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

For the best gaming experience, use of the latest version of software is recommended.

Malfunction voids all pays and plays.

Return to Player

R 2m Max Payout	R 5m Max Payout	R 10m Max Payout
<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.66%</li><li>• Multiplier x1410</li><li>• Minimum stake R0.50</li><li>• Maximum stake R300</li><li>• Maximum win for any game including feature wins is R423,000</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.66%</li><li>• Multiplier x1410</li><li>• Minimum stake R0.50</li><li>• Maximum stake R500</li><li>• Maximum win for any game including feature wins is R705,000</li></ul>	<ul style="list-style-type: none"><li>• RTP <math>\approx</math> 95.66%</li><li>• Multiplier x1410</li><li>• Minimum stake R0.50</li><li>• Maximum stake R1000</li><li>• Maximum win for any game including feature wins is R1,410,000</li></ul>

Paytable





## HEIST MASTER



The Heist Master slot machine features a 3x5 grid of reels. The central reel (reel 3) is highlighted with a yellow border and contains the Heist Master character. The other reels contain various symbols including diamonds, gold bars, and mechanical components. The background is a dark blue with faint technical drawings.

May only land on the middle reel.

He triggers the Safe Heist to unlock INSTANT PRIZES!

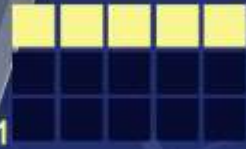


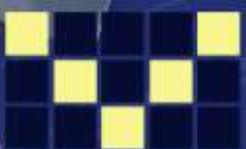





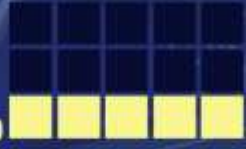
## SECOND CHANCE



The Second Chance bonus game features a large golden wheel with a green section (containing dollar bills and smiley faces) and a red section (containing various symbols). A golden arrow points to the green section. To the left of the wheel stands the Heist Master character. To the right, a police officer in a blue uniform and hat is running away from the wheel, holding a handgun. The background is a dark blue with faint technical drawings.

Spin the wheel for the chance of more safes to crack!

SYMBOL WINS				
				
x5 = 100 x4 = 30 x3 = 15	x5 = 60 x4 = 20 x3 = 10	x5 = 30 x4 = 15 x3 = 8	x5 = 25 x4 = 12 x3 = 6	
<b>A</b>	<b>K</b>	<b>Q</b>	<b>J</b>	<b>10</b>
x5 = 20 x4 = 10 x3 = 5	x5 = 15 x4 = 8 x3 = 4	x5 = 12 x4 = 6 x3 = 3	x5 = 8 x4 = 4 x3 = 2	x5 = 4 x4 = 2 x3 = 1

WIN LINES				
				
1	2	3		
				
4	5	6	7	
				
8	9	10		
All symbols pay from left to right on adjacent reels starting from the leftmost reel.				



## CASH SAFES



**UP TO x30**      **UP TO x15**      **UP TO x5**

Each safe contains a random CASH PRIZE which is awarded when unlocked by the Heist Master or the Holdup Artist! The smallest STEEL safe offers wins of up to x5, the larger BRONZE safe multiplies rewards by up to x15 and the biggest GOLD safe awards wins of up to x30!

## Wings of Ra

### SPECIAL SYMBOLS AND FEATURES

#### MYSTERY COINS

Mystery Coins spin to reveal a random symbol. All Mystery Coins in a spin reveal the same symbol.

#### FREE SPINS

Three Free Spins symbols anywhere on the reels award 12 bonus spins. Each Free Spins symbol that lands over, the minimum required awards 3 extra bonus spins.

During Free Spins, all Mystery Coins that land in a spin fill a special progress bar. The progress bar can be filled multiple times and requires 14 Mystery Coins to be filled. Each time the bar is filled, each of the current lowest paying symbols turns into a Mystery Coin. Following this, Mystery Coins will no longer reveal the converted lowest paying symbol.

If symbols on the reels turn into Mystery Coins they also count towards the overall progress bar. The progress bar fills until all symbols but the highest paying one are transformed into Mystery Coins.

### HOW TO PLAY WINGS OF RA

#### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

#### Spin the Reels

Click the Spin button to spin the reels.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

#### Auto play

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

#### More Auto play settings

Select the loss limit: The Auto play will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your total stake.



Expand the AUTO PLAY dialog by choosing MORE AUTO PLAY SETTINGS. Here you can select additional criteria for the AUTO PLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

### Gamble Wheel

After a spin which results in a win of more than 1.00 ZAR, the "Gamble" button is activated, and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 95.69% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over, and the player returns to the instant game.

The player doesn't have to collect the winnings manually. They are auto collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the instant game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the instant game. The Gamble feature is disabled during auto-play.

The prize value from one pay line is equal to the total stake divided by the number of pay lines, multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Total stake is 2. Total pay lines are 20. Symbol Multiplier for length of 5 is 300. The win for 1 pay line with this symbol and length would be calculated as such:  $2 / 20 * 300 = 30$ .

The prize value from one pay line in a Multiline game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Stake is 2. Symbol Multiplier for length of 5 is 20. The win for 1 pay line with this symbol and length would be calculated as such:  $2 * 20 = 40$ .

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win Multiplier = 2. Win =  $2 \times 2 = 4$ .

Any Scatter Symbol wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single Red Tiger game to be played at any one time. Therefore, a game may not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

For the best gaming experience, use of the latest version of software is recommended.

Malfunction voids all pays and plays.

Return to player

R 2m Max Payout	R 5m Max Payout	R 10m Max Payout
<ul style="list-style-type: none"> <li>RTP <math>\approx</math> 95.69%</li> <li>Multiplier x3166</li> <li>Minimum stake R0.50</li> <li>Maximum stake R300</li> <li>Maximum win for any game including feature wins is R949,800</li> </ul>	<ul style="list-style-type: none"> <li>RTP <math>\approx</math> 95.69%</li> <li>Multiplier x3166</li> <li>Minimum stake R0.50</li> <li>Maximum stake R500</li> <li>Maximum win for any game including feature wins is R1,583,000</li> </ul>	<ul style="list-style-type: none"> <li>RTP <math>\approx</math> 95.69%</li> <li>Multiplier x3166</li> <li>Minimum stake R0.50</li> <li>Maximum stake R1000</li> <li>Maximum win for any game including feature wins is R3,166,000</li> </ul>

Paytable









## Yucatan's Mystery

### SPECIAL SYMBOLS AND FEATURES

#### MYSTERY COIN

Mystery Coins spin to reveal the same random symbol!

#### FREE SPINS

Free Spins are activated, by three Free Spins Symbols anywhere on the reels. Additional Free Spins may be won during the bonus round.

Free Spins begin with a 2x2 Super Coin, increasing in size up to 5x4 with each Extra Spin symbol. The Super Coin remains on the reels for the duration of the Free Spins round. A Super Coin is activated, by landing adjacent to at least one Mystery Coin. It then splits into multiple Mystery Coins to reveal the same random symbol for the chance of a HUGE WIN!

A 5x4 Super Coin activates on every spin for a guaranteed win of up to 750x.

#### HOW TO PLAY YUCATAN'S MYSTERY

##### Total Stake

The Total Stake is the total of stakes per line. You can adjust it at any time, using the + or – buttons.

##### Spin the Reels

Click the Spin button to spin the reels.

Speed up each reel spin by pressing spacebar again, or by clicking on the reels. For TURBO SPIN, hold down the spacebar or the Spin button.

##### Auto play

Press the AUTO button to commence automatic play of the game at the currently selected stake. Select how many spins to play via the Total Spins Dropdown menu.

##### More Auto play settings

Select the loss limit: The Auto play will stop at the last spin before the loss limit is reached. The Autoplay loss limit should be higher than your total stake.

Expand the AUTO PLAY dialog by choosing MORE AUTO PLAY SETTINGS. Here you can select additional criteria for the AUTO PLAY stop including - Stop if single win exceeds certain amount; Stop on Bonus Feature.

## Gamble Wheel

After a spin which results in a win of more than 1.00 ZAR, the "Gamble" button is activated, and the player may enter the Gamble game for a chance to increase their win.

The Gamble Wheel offers the player true odds and always plays 100% randomly with 95.75% RTP. The player can configure the Gamble using the following options:

Pressing the plus button increases the potential win on the ladder and recalculates the wheel's chances. Pressing the minus button decreases the potential win. The green section of the wheel displays the exact chance of winning. The red section displays the exact chance of losing. If the player commits to pressing the Gamble button, the pointer within the wheel will spin. If the pointer lands in the green area, the player wins the highlighted prize which they chose in advance. If the pointer lands on the red area the Gamble is over, and the player returns to the instant game.

The player doesn't have to collect the winnings manually. They are auto collected after every Gamble round. Press the "Collect" button to collect your winnings and return to the instant game.

If the Gamble feature is closed, the player cannot return to the feature unless they win another round in the instant game. The Gamble feature is disabled during auto-play.

The prize value from one pay line is equal to the total stake divided by the number of pay lines, multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

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The prize value from one pay line in a Multiline game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple win lines, the total win values are summed. If more than one win occurs on the same pay line, the largest win is paid.

Example: Stake is 2. Symbol Multiplier for length of 5 is 20. The win for 1 pay line with this symbol and length would be calculated as such:  $2 * 20 = 40$ .

The prize value from one way or cluster in a Ways or Winning Clusters game is equal to the stake multiplied by the symbol Multiplier advertised in the pay table. Where multiple wins occur on multiple ways or clusters, the total win values are summed.

Example: Total stake = 2. Symbol win Multiplier = 2. Win =  $2 \times 2 = 4$ .

Any Scatter Symbol wins will be paid in addition to any other symbol wins occurring on the same spin.

Please be aware that each account allows only a single Red Tiger game to be played at any one time. Therefore, a game may not be played on more than one device, or multiple games on the same device simultaneously. Doing so may lead to various errors.

For the best gaming experience, use of the latest version of software is recommended.

Malfunction voids all pays and plays.

Return to player

R 2m Max Payout	R 5m Max Payout	R 10m Max Payout
<ul style="list-style-type: none"> <li>RTP <math>\approx</math> 95.75%</li> <li>Multiplier x4284</li> <li>Minimum Stake R0.50</li> <li>Maximum stake R300</li> <li>Maximum win for any game including feature wins is R1,285,200</li> </ul>	<ul style="list-style-type: none"> <li>RTP <math>\approx</math> 95.75%</li> <li>Multiplier x4284</li> <li>Minimum Stake R0.50</li> <li>Maximum stake R500</li> <li>Maximum win for any game including feature wins is R2,142,000</li> </ul>	<ul style="list-style-type: none"> <li>RTP <math>\approx</math> 95.75%</li> <li>Multiplier x4284</li> <li>Minimum Stake R0.50</li> <li>Maximum stake R1000</li> <li>Maximum win for any game including feature wins is R4,284,000</li> </ul>

Paytable



# SYMBOL WINS

				
x5 = 750 x4 = 90 x3 = 60	x5 = 165 x4 = 60 x3 = 36	x5 = 120 x4 = 45 x3 = 30	x5 = 105 x4 = 45 x3 = 24	
				
x5 = 75 x4 = 30 x3 = 15	x5 = 60 x4 = 27 x3 = 12	x5 = 54 x4 = 21 x3 = 9	x5 = 36 x4 = 18 x3 = 6	x5 = 27 x4 = 12 x3 = 6

### WIN LINES

					
1	2	3	4	5	6
					
7	8	9	10	11	12
					
13	14	15	16	17	18
					
19	20	21	22	23	24
					
25	26	27	28	29	30

All symbols pay from left to right  
on adjacent reels starting from the leftmost reel.



